



IPv6 Addressing and Basic Connectivity Configuration Guide, Cisco IOS XE Gibraltar 16.10.x

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Americas Headquarters

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Read Me First

Important Information about Cisco IOS XE 16

Effective Cisco IOS XE Release 3.7.0E (for Catalyst Switching) and Cisco IOS XE Release 3.17S (for Access and Edge Routing) the two releases evolve (merge) into a single version of converged release—the Cisco IOS XE 16—providing one release covering the extensive range of access and edge products in the Switching and Routing portfolio.

Feature Information

Use Cisco Feature Navigator to find information about feature support, platform support, and Cisco software image support. An account on Cisco.com is not required.

Related References

• Cisco IOS Command References, All Releases

Obtaining Documentation and Submitting a Service Request

For information on obtaining documentation, using the Cisco Bug Search Tool (BST), submitting a service request, and gathering additional information, see What's New in Cisco Product Documentation.

To receive new and revised Cisco technical content directly to your desktop, you can subscribe to the What's New in Cisco Product Documentation RSS feed. RSS feeds are a free service.



IPv6 Addressing and Basic Connectivity

Internet Protocol version 6 (IPv6) expands the number of network address bits from 32 bits (in IPv4) to 128 bits, which provides more than enough globally unique IP addresses for every networked device on the planet. The unlimited address space provided by IPv6 allows Cisco to deliver more and newer applications and services with reliability, improved user experience, and increased security.

Implementing basic IPv6 connectivity in the Cisco software consists of assigning IPv6 addresses to individual device interfaces. IPv6 traffic forwarding can be enabled globally, and Cisco Express Forwarding switching for IPv6 can also be enabled. The user can enhance basic connectivity functionality by configuring support for AAAA record types in the Domain Name System (DNS) name-to-address and address-to-name lookup processes, and by managing IPv6 neighbor discovery.

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Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Restrictions for Implementing IPv6 Addressing and Basic Connectivity

• Multiple IPv6 global addresses within the same prefix can be configured on an interface; however, multiple IPv6 link-local addresses on an interface are not supported.

• IPv4 alias and IPv6 alias addresses used must be available in the global routing table and not under VRF.

Information About IPv6 Addressing and Basic Connectivity

IPv6 for Cisco Software

IPv6, formerly named IPng (next generation), is the latest version of the Internet Protocol (IP). IP is a packet-based protocol used to exchange data, voice, and video traffic over digital networks. IPv6 was proposed when it became clear that the 32-bit addressing scheme of IP version 4 (IPv4) was inadequate to meet the demands of Internet growth. After extensive discussion it was decided to base IPng on IP but add a much larger address space and improvements such as a simplified main header and extension headers. IPv6 is described initially in RFC 2460, *Internet Protocol, Version 6 (IPv6) Specification*, issued by the Internet Engineering Task Force (IETF). Further RFCs describe the architecture and services supported by IPv6.

The architecture of IPv6 has been designed to allow existing IPv4 users to transition easily to IPv6 while providing services such as end-to-end security, quality of service (QoS), and globally unique addresses. The larger IPv6 address space allows networks to scale and provide global reachability. The simplified IPv6 packet header format handles packets more efficiently. IPv6 prefix aggregation, simplified network renumbering, and IPv6 site multihoming capabilities provide an IPv6 addressing hierarchy that allows for more efficient routing. IPv6 supports widely deployed routing protocols such as Integrated Intermediate System-to-Intermediate System (IS-IS), Open Shortest Path First (OSPF) for IPv6, and multiprotocol Border Gateway Protocol (BGP). Other available features include stateless autoconfiguration and an increased number of multicast addresses.

Large IPv6 Address Space for Unique Addresses

The primary motivation for IPv6 is the need to meet the demand for globally unique IP addresses. IPv6 quadruples the number of network address bits from 32 bits (in IPv4) to 128 bits, which provides more than enough globally unique IP addresses for every networked device on the planet. By being globally unique, IPv6 addresses inherently enable global reachability and end-to-end security for networked devices, functionality that is crucial to the applications and services that are driving the demand for the addresses. Additionally, the flexibility of the IPv6 address space reduces the need for private addresses; therefore, IPv6 enables new application protocols that do not require special processing by border devices at the edge of networks.

IPv6 Address Formats

IPv6 addresses are represented as a series of 16-bit hexadecimal fields separated by colons (:) in the format: x:x:x:x:x:x:x:x. Following are two examples of IPv6 addresses:

2001:DB8:7654:3210:FEDC:BA98:7654:3210

2001:DB8:0:0:8:800:200C:417A

IPv6 addresses commonly contain successive hexadecimal fields of zeros. Two colons (::) may be used to compress successive hexadecimal fields of zeros at the beginning, middle, or end of an IPv6 address (the colons represent successive hexadecimal fields of zeros). The table below lists compressed IPv6 address formats.

A double colon may be used as part of the *ipv6-address* argument when consecutive 16-bit values are denoted as zero. You can configure multiple IPv6 addresses per interfaces, but only one link-local address.



Note

Two colons (::) can be used only once in an IPv6 address to represent the longest successive hexadecimal fields of zeros. The hexadecimal letters in IPv6 addresses are not case-sensitive.

Table 1: Compressed IPv6 Address Formats

IPv6 Address Type	Preferred Format	Compressed Format
Unicast	2001:0:0:0:DB8:800:200C:417A	2001::DB8:800:200C:417A
Multicast	FF01:0:0:0:0:0:0:101	FF01::101
Loopback	0:0:0:0:0:0:0:1	::1
Unspecified	0:0:0:0:0:0:0:0	::

The loopback address listed in the table above may be used by a node to send an IPv6 packet to itself. The loopback address in IPv6 functions the same as the loopback address in IPv4 (127.0.0.1).



Note

The IPv6 loopback address cannot be assigned to a physical interface. A packet that has the IPv6 loopback address as its source or destination address must remain within the node that created the packet. IPv6 devices do not forward packets that have the IPv6 loopback address as their source or destination address.

The unspecified address listed in the table above indicates the absence of an IPv6 address. For example, a newly initialized node on an IPv6 network may use the unspecified address as the source address in its packets until it receives its IPv6 address.



Note

The IPv6 unspecified address cannot be assigned to an interface. The unspecified IPv6 addresses must not be used as destination addresses in IPv6 packets or the IPv6 routing header.

An IPv6 address prefix, in the format *ipv6-prefix/prefix-length*, can be used to represent bit-wise contiguous blocks of the entire address space. The *ipv6-prefix* must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons. The prefix length is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). For example, 2001:DB8:8086:6502::/32 is a valid IPv6 prefix.

IPv6 Address Output Display

When IPv6 or IPv4 command output displays an IPv6 address, a long IPv6 address can overflow into neighboring fields, causing the output to be difficult to read. The output fields were designed to work with the longest possible IPv4 address, which has 15 characters; IPv6 addresses can be up to 39 characters long. The following scheme has been adopted in IPv4 and IPv6 commands to allow the appropriate length of IPv6 address to be displayed and move the following fields to the next line, if necessary. The fields that are moved are kept in alignment with the header row.

The following example displays eight connections. The first six connections feature IPv6 addresses; the last two connections feature IPv4 addresses.

```
Device# where
Conn Host
                         Address
                                             Byte Idle Conn Name
   1 test5
                         2001:DB8:3333:4::5
                                                    24 test5
                         2001:DB8:3333:44::5
   2 test4
                                                     24 test4
   3 2001:DB8:3333:4::5 2001:DB8:3333:4::5
                                                     24 2001:DB8:3333:4::5
   4 2001:DB8:3333:44::5
                         2001:DB8:3333:44::5
                                                     23 2001:DB8:3333:44::5
                                                6
   5 2001:DB8:3000:4000:5000:6000:7000:8001
                         2001:DB8:3000:4000:5000:6000:7000:8001
                                                    20 2001:DB8:3000:4000:5000:6000:
                                               6
   6 2001:DB8:1::1
                        2001:DB8:1::1
                                                     1 2001:DB8:1::1
   7 10.1.9.1
                         10.1.9.1
                                               0
                                                      0 10.1.9.1
                                               0
   8 10.222.111.222
                         10.222.111.222
                                                      0 10.222.111.222
```

Connection 1 contains an IPv6 address that uses the maximum address length in the address field. Connection 2 shows the IPv6 address overflowing the address field and the following fields moved to the next line, but in alignment with the appropriate headers. Connection 3 contains an IPv6 address that fills the maximum length of the hostname and address fields without wrapping any lines. Connection 4 shows the effect of both the hostname and address fields containing a long IPv6 address. The output is shown over three lines keeping the correct heading alignment. Connection 5 displays a similar effect as connection 4 with a very long IPv6 address in the hostname and address fields. Note that the connection name field is actually truncated. Connection 6 displays a very short IPv6 address that does not require any change in the display. Connections 7 and 8 display short and long IPv4 addresses.



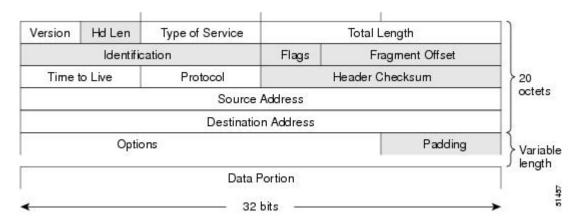
Note

The IPv6 address output display applies to all commands that display IPv6 addresses.

Simplified IPv6 Packet Header

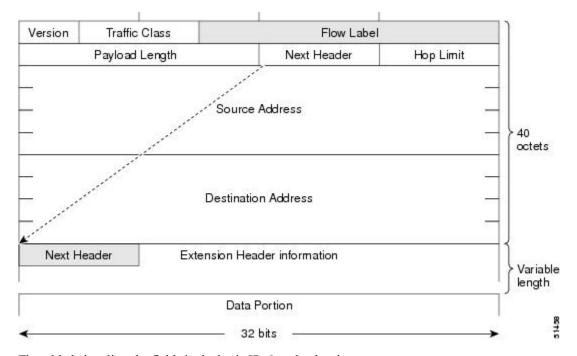
The basic IPv4 packet header has 12 fields with a total size of 20 octets (160 bits) (see the figure below). The 12 fields may be followed by an Options field, which is followed by a data portion that is usually the transport-layer packet. The variable length of the Options field adds to the total size of the IPv4 packet header. The shaded fields of the IPv4 packet header shown in the figure below are not included in the IPv6 packet header.

Figure 1: IPv4 Packet Header Format



The basic IPv6 packet header has 8 fields with a total size of 40 octets (320 bits) (see the figure below). Fields were removed from the IPv6 header because, in IPv6, fragmentation is not handled by devices and checksums at the network layer are not used. Instead, fragmentation in IPv6 is handled by the source of a packet and checksums at the data link layer and transport layer are used. (In IPv4, the UDP transport layer uses an optional checksum. In IPv6, use of the UDP checksum is required to check the integrity of the inner packet.) Additionally, the basic IPv6 packet header and Options field are aligned to 64 bits, which can facilitate the processing of IPv6 packets.

Figure 2: IPv6 Packet Header Format



The table below lists the fields in the basic IPv6 packet header.

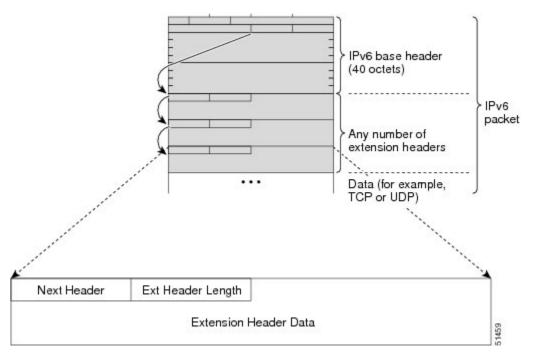
Table 2: Basic IPv6 Packet Header Fields

Field	Description
Version	Similar to the Version field in the IPv4 packet header, except that the field lists number 6 for IPv6 instead of number 4 for IPv4.
Traffic Class	Similar to the Type of Service field in the IPv4 packet header. The Traffic Class field tags packets with a traffic class that is used in differentiated services.
Flow Label	A new field in the IPv6 packet header. The Flow Label field tags packets with a specific flow that differentiates the packets at the network layer.
Payload Length	Similar to the Total Length field in the IPv4 packet header. The Payload Length field indicates the total length of the data portion of the packet.

Field	Description
Next Header	Similar to the Protocol field in the IPv4 packet header. The value of the Next Header field determines the type of information following the basic IPv6 header. The type of information following the basic IPv6 header can be a transport-layer packet, for example, a TCP or UDP packet, or an Extension Header, as shown in the figure immediately above.
Hop Limit	Similar to the Time to Live field in the IPv4 packet header. The value of the Hop Limit field specifies the maximum number of devices that an IPv6 packet can pass through before the packet is considered invalid. Each device decrements the value by one. Because no checksum is in the IPv6 header, the device can decrement the value without needing to recalculate the checksum, which saves processing resources.
Source Address	Similar to the Source Address field in the IPv4 packet header, except that the field contains a 128-bit source address for IPv6 instead of a 32-bit source address for IPv4.
Destination Address	Similar to the Destination Address field in the IPv4 packet header, except that the field contains a 128-bit destination address for IPv6 instead of a 32-bit destination address for IPv4.

Following the eight fields of the basic IPv6 packet header are optional extension headers and the data portion of the packet. If present, each extension header is aligned to 64 bits. There is no fixed number of extension headers in an IPv6 packet. The extension headers form a chain of headers. Each extension header is identified by the Next Header field of the previous header. Typically, the final extension header has a Next Header field of a transport-layer protocol, such as TCP or UDP. The figure below shows the IPv6 extension header format.

Figure 3: IPv6 Extension Header Format



The table below lists the extension header types and their Next Header field values.

Table 3: IPv6 Extension Header Types

Header Type	Next Header Value	Description
Hop-by-hop options header	0	This header is processed by all hops in the path of a packet. When present, the hop-by-hop options header always follows immediately after the basic IPv6 packet header.
Destination options header	60	The destination options header can follow any hop-by-hop options header, in which case the destination options header is processed at the final destination and also at each visited address specified by a routing header. Alternatively, the destination options header can follow any Encapsulating Security Payload (ESP) header, in which case the destination options header is processed only at the final destination.
Routing header	43	The routing header is used for source routing.
Fragment header	44	The fragment header is used when a source must fragment a packet that is larger than the maximum transmission unit (MTU) for the path between itself and a destination. The Fragment header is used in each fragmented packet.

Header Type	Next Header Value	Description
Authentication header and ESP header	51 50	The Authentication header and the ESP header are used within IP Security Protocol (IPsec) to provide authentication, integrity, and confidentiality of a packet. These headers are identical for both IPv4 and IPv6.
Upper-layer headers	6 (TCP) 17 (UDP)	The upper-layer (transport) headers are the typical headers used inside a packet to transport the data. The two main transport protocols are TCP and UDP.
Mobility headers	135	Extension headers used by mobile nodes, correspondent nodes, and home agents in all messaging related to the creation and management of bindings.

DNS for IPv6

IPv6 supports DNS record types that are supported in the DNS name-to-address and address-to-name lookup processes. The DNS record types support IPv6 addresses. IPv6 also supports the reverse mapping of IPv6 addresses to DNS names.

The table below lists the IPv6 DNS record types.

Table 4: IPv6 DNS Record Types

Record Type	Description	Format
AAAA	Maps a hostname to an IPv6 address. (Equivalent to an A record in IPv4.)	www.abc.test AAAA 3FFE:YYYY:C18:1::2
PTR	Maps an IPv6 address to a hostname. (Equivalent to a PTR record in IPv4.)	2.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.1.0.0.0.8.1.c.0.y.y.y.y.e.f.f.3.ip6.int PTR www.abc.test
	Note Cisco software supports resolution of PTR records for the IP6.INT domain.	

Cisco Discovery Protocol IPv6 Address Support

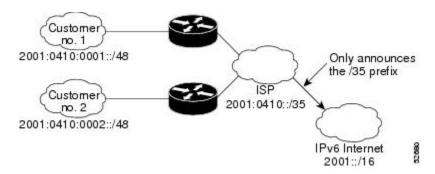
The Cisco Discovery Protocol IPv6 address support for neighbor information feature adds the ability to transfer IPv6 addressing information between two Cisco devices. Cisco Discovery Protocol support for IPv6 addresses provides IPv6 information to network management products and troubleshooting tools.

IPv6 Prefix Aggregation

The aggregatable nature of the IPv6 address space enables an IPv6 addressing hierarchy. For example, an enterprise can subdivide a single IPv6 prefix from a service provider into multiple, longer prefixes for use

within its internal network. Conversely, a service provider can aggregate all of the prefixes of its customers into a single, shorter prefix that the service provider can then advertise over the IPv6 internet (see the figure below).

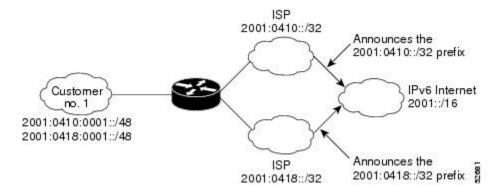
Figure 4: IPv6 Prefix Aggregation



IPv6 Site Multihoming

Multiple IPv6 prefixes can be assigned to networks and hosts. Having multiple prefixes assigned to a network allows that network to connect easily to multiple ISPs without breaking the global routing table (see the figure below).

Figure 5: IPv6 Site Multihoming



IPv6 Data Links

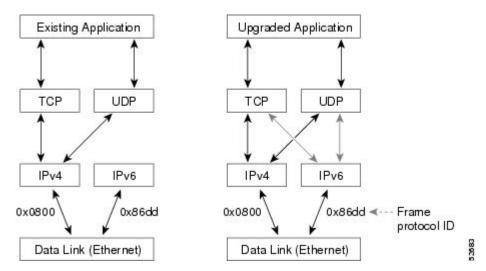
In IPv6 networks, a data link is a network sharing a particular link-local prefix. Data links are networks arbitrarily segmented by a network administrator in order to provide a multilevel, hierarchical routing structure while shielding the subnetwork from the addressing complexity of attached networks. The function of a subnetwork in IPv6 is similar to a subnetwork in IPv4. A subnetwork prefix is associated with one data link; multiple subnetwork prefixes may be assigned to the same data link.

The following data links are supported for IPv6: FDDI, Frame Relay PVC, Cisco High-Level Data Link Control (HDLC), PPP over Packet over SONET, ISDN, and serial interfaces.

Dual IPv4 and IPv6 Protocol Stacks

The dual IPv4 and IPv6 protocol stack technique can be used to transition to IPv6. It enables gradual, one-by-one upgrades to applications running on nodes. Applications running on nodes are upgraded to make use of the IPv6 protocol stack. Applications that are not upgraded (for example, they support only the IPv4 protocol stack) can coexist with upgraded applications on a node. New and upgraded applications make use of both the IPv4 and IPv6 protocol stacks (see the figure below).

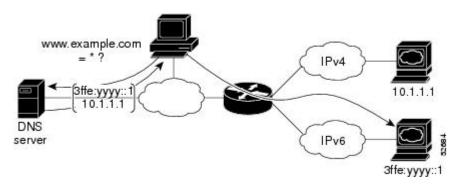
Figure 6: Dual IPv4 and IPv6 Protocol Stack Technique



One application program interface (API) supports both IPv4 and IPv6 addresses and DNS requests. An application can be upgraded to the new API and still use only the IPv4 protocol stack. The Cisco software supports the dual IPv4 and IPv6 protocol stack technique. When an interface is configured with both an IPv4 and IPv6 address, the interface will forward both IPv4 and IPv6 traffic.

In the figure below, an application that supports dual IPv4 and IPv6 protocol stacks requests all available addresses for the destination hostname www.example.com from a DNS server. The DNS server replies with all available addresses (both IPv4 and IPv6 addresses) for www.example.com. The application chooses an address (in most cases, IPv6 addresses are the default choice), and connects the source node to the destination using the IPv6 protocol stack.

Figure 7: Dual IPv4 and IPv6 Protocol Stack Applications



How to Configure IPv6 Addressing and Basic Connectivity

Configuring IPv6 Addressing and Enabling IPv6 Routing

Perform this task to assign IPv6 addresses to individual device interfaces and enable IPv6 traffic forwarding globally on the device. By default, IPv6 addresses are not configured and IPv6 routing is disabled.



Note

Multiple IPv6 link-local addresses on an interface are not supported.

>

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- **4.** Do one of the following:
 - ipv6 address ipv6-prefix /prefix-length eui-64
 - ipv6 address ipv6-address / prefix-length link-local
 - •
 - ipv6 enable
- 5. exit
- 6. ipv6 unicast-routing

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type number	Specifies an interface type and number, and places the
	Example:	device in interface configuration mode.
	Device(config)# interface gigabitethernet 0/0/0	

	Command or Action	Purpose
Step 4	Do one of the following: • ipv6 address ipv6-prefix/prefix-length eui-64 •	Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface. or
	• ipv6 address ipv6-address / prefix-length link-local	Specifies an IPv6 address assigned to the interface and enables IPv6 processing on the interface.
		or
	• ipv6 enable	Automatically configures an IPv6 link-local address on the
	Example:	interface while also enabling the interface for IPv6 processing. The link-local address can be used only to communicate with nodes on the same link.
	Device(config-if)# ipv6 address 2001:DB8:0:1::/64	• Specifying the ipv6 address eui-64 command
	Example:	configures global IPv6 addresses with an interface identifier (ID) in the low-order 64 bits of the IPv6 address. Only the 64-bit network prefix for the address needs to be specified; the last 64 bits are automatically
	Example:	computed from the interface ID.
	Device(config-if)# ipv6 address FE80::260:3EFF:FE11:6770 link-local	Specifying the ipv6 address link-local command configures a link-local address on the interface that is used instead of the link-local address that is
	Example:	automatically configured when IPv6 is enabled on the interface.
	Example:	
	Example:	
	Device(config-if)# ipv6 enable	
Step 5	exit	Exits interface configuration mode, and returns the device
	Example:	to global configuration mode.
	Device(config-if)# exit	
Step 6	ipv6 unicast-routing	Enables the forwarding of IPv6 unicast datagrams.
	Example:	
	Device(config)# ipv6 unicast-routing	

Mapping Hostnames to IPv6 Addresses

Hostname-to-Address Mappings

A name server is used to track information associated with domain names. A name server can maintain a database of hostname-to-address mappings. Each name can map to one or more IPv4 addresses, IPv6 addresses,

or both address types. In order to use this service to map domain names to IPv6 addresses, you must specify a name server and enable the DNS, which is the global naming scheme of the Internet that uniquely identifies network devices.

Cisco software maintains a cache of hostname-to-address mappings for use by the **connect**, **telnet**, and ping commands, related Telnet support operations, and many other commands that generate command output. This cache speeds the conversion of names to addresses.

Similar to IPv4, IPv6 uses a naming scheme that allows a network device to be identified by its location within a hierarchical name space that provides for domains. Domain names are joined with periods (.) as the delimiting characters. For example, Cisco is a commercial organization that is identified by a *com* domain name, so its domain name is *cisco.com*. A specific device in this domain, the FTP server, for example, is identified as *ftp.cisco.com*.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** Do one of the following:
 - ip domain name [vrf vrf-name] name
 - .
 - ip domain list [vrf vrf-name] name
- **4. ip name-server** [**vrf** vrf-name] server-address1 [server-address2...server-address6]
- 5. ip domain-lookup

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	Do one of the following:	(Optional) Defines a default domain name that Cisco
	• ip domain name [vrf vrf-name] name	software will use to complete unqualified hostnames.
	•	or
	•	(Optional) Defines a list of default domain names to
	• ip domain list [vrf vrf-name] name	complete unqualified hostnames.
	Example:	You can specify a default domain name that Cisco software will use to complete domain name requests
	Device(config)# ip domain-name cisco.com	You can specify either a single domain name or a list
	Example:	of domain names. Any hostname that does not contain

	Command or Action	Purpose
	Example:	a complete domain name will have the default domain name you specify appended to it before the name is looked up.
	Device(config)# ip domain list ciscol.com	Note The ip domain name and ip domain list commands are used to specify default domain names that can be used by both IPv4 and IPv6.
Step 4	<pre>ip name-server [vrf vrf-name] server-address1 [server-address2server-address6] Example: Device(config) # ip name-server 2001:DB8::250:8bff:fee8:f800 2001:DB8:0:f004::1</pre>	Specifies one or more hosts that supply name information. • Specifies one or more hosts (up to six) that can function as a name server to supply name information for DNS. Note The server-address argument can be either an
		IPv4 or IPv6 address.
Step 5	ip domain-lookup	Enables DNS-based address translation.
	Example:	• DNS is enabled by default.
	Device(config)# ip domain-lookup	

Displaying IPv6 Redirect Messages

SUMMARY STEPS

- 1. enable
- 2. show ipv6 interface [brief] [type number] [prefix]
- **3. show ipv6 route** [ipv6-address | ipv6-prefix/prefix-length | protocol | interface-type interface-number]
- 4. show ipv6 traffic
- **5. show hosts** [**vrf** *vrf*-name | **all** | *hostname* | **summary**]
- 6. enable
- 7. show running-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device# enable	
Step 2	show ipv6 interface [brief] [type number] [prefix]	Displays the usability status of interfaces configured for
	Example:	IPv6.
	Device# show ipv6 interface gigabitethernet 0/0/0	

	Command or Action	Purpose
Step 3	show ipv6 route [ipv6-address ipv6-prefix/prefix-length protocol interface-type interface-number]	(Optional) Displays the current contents of the IPv6 routing table.
	Example:	
	Device# show ipv6 route	
Step 4	show ipv6 traffic	(Optional) Displays statistics about IPv6 traffic.
	Example:	
	Device# show ipv6 traffic	
Step 5	show hosts [vrf vrf-name all hostname summary]	Displays the default domain name, the style of name lookup
	Example:	service, a list of name server hosts, and the cached list of hostnames and addresses.
	Device# show hosts	
Step 6	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 7	show running-config	Displays the current configuration running on the device.
	Example:	
	Device# show running-config	

Configuration Examples for IPv6 Addressing and Basic Connectivity

Example: IPv6 Addressing and IPv6 Routing Configuration

In the following example, IPv6 is enabled on the device with both a link-local address and a global address based on the IPv6 prefix 2001:DB8:c18:1::/64. The EUI-64 interface ID is used in the low-order 64 bits of both addresses. Output from the **show ipv6 interface** command is included to show how the interface ID (260:3EFF:FE47:1530) is appended to the link-local prefix FE80::/64 of Gigabit Ethernet interface 0/0/0.

```
ipv6 unicast-routing
interface gigabitethernet 0/0/0
  ipv6 address 2001:DB8:c18:1::/64 eui-64
Device# show ipv6 interface gigabitethernet 0/0/0
Gigabitethernet0/0/0 is up, line protocol is up
IPv6 is enabled, link-local address is FE80::260:3EFF:FE47:1530
Global unicast address(es):
  2001:DB8:C18:1:260:3EFF:FE47:1530, subnet is 2001:DB8:C18:1::/64
Joined group address(es):
  FF02::1
```

```
FF02::2
FF02::1:FF47:1530
FF02::9
MTU is 1500 bytes
ICMP error messages limited to one every 500 milliseconds
ND reachable time is 30000 milliseconds
ND advertised reachable time is 0 milliseconds
ND advertised retransmit interval is 0 milliseconds
ND router advertisements are sent every 200 seconds
ND router advertisements live for 1800 seconds
Hosts use stateless autoconfig for addresses.
```

Example: Dual-Protocol Stacks Configuration

The following example enables the forwarding of IPv6 unicast datagrams globally on the device and configures Gigabit Ethernet interface 0/0/0 with both an IPv4 address and an IPv6 address:

```
ipv6 unicast-routing
interface gigabitethernet0/0/0
  ip address 192.168.99.1 255.255.255.0
  ipv6 address 2001:DB8:c18:1::3/64
```

Example: Hostname-to-Address Mappings Configuration

The following example defines two static hostname-to-address mappings in the hostname cache, establishes a domain list with several alternate domain names to complete unqualified hostnames, specifies host 2001:DB8::250:8bff:fee8:f800 and host 2001:DB8:0:f004::1 as the name servers, and reenables the DNS service:

```
ip domain list domain1-list.com
ip domain list serviceprovider2-name.com
ip domain list college2-name.edu
ip name-server 2001:DB8::250:8bff:fee8:f800 2001:DB8:0:f004::1
ip domain-lookup
```

Additional References for IPv6 Services: AAAA DNS Lookups

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
IPv4 services configuration	IP Application Services Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference

Related Topic	Document Title
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
None.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:
	http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 Addressing and Basic Connectivity

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 5: Feature Information for IPv6 Addressing and Basic Connectivity

Feature Name	Releases	Feature Information
Internet Protocol version 6 (IPv6)		IPv6 expands the number of network address bits from 32 bits to 128 bits, which provides more than enough globally unique IP addresses for every networked device on the planet.
		The following commands were introduced or modified: ip address, ip domain list, ip domain-lookup ip domain name, ip name-server, ipv6 address, ipv6 address anycast, ipv6 address eui-64, ipv6 address link-local, ipv6 enable, ipv6 host, ipv6 unicast-routing.
IPv6 Data Link: VLANs using Cisco Inter-Switch Link		IPv6 supports this feature. No commands were introduced or modified.
IPv6 Data Link: VLANs Using IEEE 802.1Q Encapsulation		IPv6 supports this feature. No commands were introduced or modified.
IPv6 Services: Cisco Discovery Protocol—IPv6 Address Family Support for Neighbor Information		The Cisco Discovery Protocol—IPv6 Address Support for Neighbor Information feature adds the ability to transfer IPv6 addressing information between two Cisco devices. No commands were introduced or modified.



IPv6 Anycast Address

An IPv6 anycast address is an address that is assigned to a set of interfaces that typically belong to different nodes. Anycast addresses are syntactically indistinguishable from unicast addresses, because anycast addresses are allocated from the unicast address space.

- Finding Feature Information, on page 21
- Information About IPv6 Anycast Address, on page 21
- How to Configure IPv6 Anycast Address, on page 22
- Configuration Examples for IPv6 Anycast Address, on page 23
- Additional References for IPv6 Source Guard and Prefix Guard, on page 23
- Feature Information for IPv6 Anycast Address, on page 24

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 Anycast Address

IPv6 Address Type: Anycast

An anycast address is an address that is assigned to a set of interfaces that typically belong to different nodes. A packet sent to an anycast address is delivered to the closest interface (as defined by the routing protocols in use) identified by the anycast address. Anycast addresses are syntactically indistinguishable from unicast addresses, because anycast addresses are allocated from the unicast address space. Assigning a unicast address to more than one interface makes a unicast address an anycast address. Nodes to which the anycast address is assigned must be explicitly configured to recognize that the address is an anycast address.

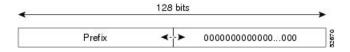


Note

Anycast addresses can be used only by a , not a host, and anycast addresses must not be used as the source address of an IPv6 packet.

The figure below shows the format of the subnet anycast address; the address has a prefix concatenated by a series of zeros (the interface ID). The subnet anycast address can be used to reach a device on the link that is identified by the prefix in the subnet anycast address.

Figure 8: Subnet Anycast Address Format



How to Configure IPv6 Anycast Address

Configuring IPv6 Anycast Addressing

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- 4. ipv6 address ipv6-prefix/prefix-length anycast

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type number	Specifies an interface type and number, and places the
	Example:	device in interface configuration mode.
	Device(config)# interface tunnel0	
Step 4	ipv6 address ipv6-prefix/prefix-length anycast	Specifying the ipv6 address anycast command adds an
	Example:	IPv6 anycast address.

Command or Action	Purpose
Device(config-if)# ipv6 address 2002:db8:c058::/128 anycast	

Configuration Examples for IPv6 Anycast Address

Example: Configuring IPv6 Anycast Addressing

Additional References for IPv6 Source Guard and Prefix Guard

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
IPv4 addressing	IP Addressing: IPv4 Addressing Configuration Guide
Cisco IOS commands	Cisco IOS Master Command List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 Anycast Address

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 6: Feature Information for IPv6 Anycast Address

Feature Name	Releases	Feature Information
IPv6: Anycast Address	12.2(25)SEA	An anycast address is an address
	12.2(25)SG	that is assigned to a set of interfaces that typically belong to different
	12.2(33)SRA	nodes. Anycast addresses are
	12.2(33)SXH	syntactically indistinguishable from unicast addresses, because anycast addresses are allocated from the unicast address space. The following commands were introduced or modified: ipv6
	12.3(4)T	
	15.0(2)SG	
	Cisco IOS XE Release 2.1	
	3.2.0SG	address anycast, show ipv6
		interface.



IPv6 Switching: Cisco Express Forwarding Support

The Cisco Express Forwarding feature is Layer 3 IP switching technology for the forwarding of IPv6 packets.

- Finding Feature Information, on page 25
- Prerequisites for IPv6 Switching: Cisco Express Forwarding, on page 25
- Information About IPv6 Switching: Cisco Express Forwarding Support, on page 26
- How to Configure IPv6 Switching: Cisco Express Forwarding Support, on page 26
- Configuration Examples for IPv6 Switching: Cisco Express Forwarding Support, on page 28
- Additional References, on page 28
- Feature Information for IPv6 Switching: Cisco Express Forwarding and Distributed Cisco Express Forwarding Support, on page 29

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Prerequisites for IPv6 Switching: Cisco Express Forwarding

- To forward IPv6 traffic using Cisco Express Forwarding, you must configure forwarding of IPv6 unicast datagrams globally on the device, and you must configure an IPv6 address on an interface.
- You must enable Cisco Express Forwarding for IPv4 globally on the device before enabling Cisco Express Forwarding for IPv6 globally on the device.
- Nondistributed platforms do not support distributed Cisco Express Forwarding; however, some distributed platforms support both Cisco Express Forwarding and distributed Cisco Express Forwarding.
- To use Unicast Reverse Path Forwarding (uRPF), enable Cisco Express Forwarding switching in the device. There is no need to configure the input interface for Cisco Express Forwarding switching. As

long as Cisco Express Forwarding is running on the device, individual interfaces can be configured with other switching modes.

The following restrictions apply to nondistributed and distributed architecture platforms configured for Cisco Express Forwarding :

- IPv6 packets that have global source and destination addresses are Cisco Express Forwarding-switched
- IPv6 packets that have link-local source and destination addresses are process-switched.
- IPv6 packets that are tunneled within manually configured IPv6 tunnels are Cisco Express Forwarding-switched.

Information About IPv6 Switching: Cisco Express Forwarding Support

Cisco Express Forwarding for IPv6

Cisco Express Forwarding is advanced, Layer 3 IP switching technology for the forwarding of IPv6 packets.

Each IPv6 router interface has an association to one IPv6 global FIB and one IPv6 link-local FIB (multiple interfaces can have an association to the same FIB). All IPv6 router interfaces that are attached to the same IPv6 link share the same IPv6 link-local FIB. IPv6 packets that have an IPv6 global destination address are processed by the IPv6 global FIB; however, packets that have an IPv6 global destination address and an IPv6 link-local source address are sent to the RP for process switching and scope-error handling. Packets that have a link-local source address are not forwarded off of the local link and are sent to the RP for process switching and scope-error handling.

How to Configure IPv6 Switching: Cisco Express Forwarding Support

Configuring Cisco Express Forwarding

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** Do the following:
 - ipv6 cef
- 4. ipv6 cef accounting [non-recursive | per-prefix | prefix-length]

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	Do the following:	Enables Cisco Express Forwarding globally on the device.
	• ipv6 cef	
	Example:	
	Device(config)# ipv6 cef	
Step 4	ipv6 cef accounting [non-recursive per-prefix prefix-length]	Enables Cisco Express Forwarding network accounting globally on the device.
	Example: Device(config) # ipv6 cef accounting	 Network accounting for Cisco Express Forwarding enables you to better understand Cisco Express Forwarding traffic patterns within your network by collecting statistics specific to Cisco Express Forwarding traffic. For example, network accounting for Cisco Express Forwarding enables you to collect information such as the number of packets and bytes switched to a destination or the number of packets switched through a destination.
		The optional per-prefix keyword enables the collection of the number of packets and bytes express forwarded to an IPv6 destination (or IPv6 prefix).
		• The optional prefix-length keyword enables the collection of the number of packets and bytes express forwarded to an IPv6 prefix length.
		Note When Cisco Express Forwarding is enabled globally on the device, accounting information is collected at the RP.

Configuration Examples for IPv6 Switching: Cisco Express Forwarding Support

Example: Cisco Express Forwarding Configuration

In the following example, both Cisco Express Forwarding for IPv6 and network accounting for Cisco Express Forwarding for IPv6 have been enabled globally on a nondistributed architecture device, and Cisco Express Forwarding for IPv6 has been enabled on Gigabit Ethernet interface 0/0/0. The example also shows that the forwarding of IPv6 unicast datagrams has been configured globally on the device with the **ipv6 unicast-routing** command, an IPv6 address has been configured on Gigabit Ethernet interface 0/0/0 with the **ipv6 address** command, and Cisco Express Forwarding for IPv4 has been configured globally on the device with the **ip cef** command.

```
ip cef
ipv6 unicast-routing
ipv6 cef
ipv6 cef accounting prefix-length
interface gigabitethernet0/0/0
ip address 10.4.9.11 255.0.0.0
media-type 10BaseT
ipv6 address 2001:DB8:C18:1::/64 eui-64
```

Additional References

Related Documents

Related Topic	Implementing IPv6 Addressing and Basic Connectivity Guide, IPv6 Configuration Guide	
Cisco Express Forwarding for IPv6		
Cisco IOS voice configuration	Cisco IOS Voice Configuration Library	
Cisco IOS commands	Cisco IOS Master Commands List, All Releases	
IPv6 commands, including voice commands	Cisco IOS IPv6 Command Reference	
Cisco Unified Border Element configuration	Cisco Unified Border Element Configuration Guide	
SIP Configuration Guide	SIP Configuration Guide	

Related Topic	Document Title
Troubleshooting and debugging guides	Cisco IOS Debug Command Reference
	Troubleshooting and Debugging VoIP Call Basics

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 Switching: Cisco Express Forwarding and Distributed Cisco Express Forwarding Support

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 7: Feature Information for IPv6 Switching: Cisco Express Forwarding and Distributed Cisco Express Forwarding Support

Feature Name	Releases	Feature Information
IPv6 Switching: Cisco Express Forwarding and Distributed Cisco Express Forwarding Support	12.2(13)T 12.2(17a)SX1 12.2(25)SEA 12.2(25)SG 12.2(33)SRA 15.0(2)SG 15.3(1)S Cisco IOS XE Release 2.1 3.2.0SG	Cisco Express Forwarding for IPv6 is advanced, Layer 3 IP switching technology for the forwarding of IPv6 packets. Distributed Cisco Express Forwarding for IPv6 performs the same functions as Cisco Express Forwarding for IPv6 but for distributed architecture platforms. The following commands were introduced or modified: ipv6 cef, ipv6 cef accounting, ipv6 cef distributed.



Unicast Reverse Path Forwarding for IPv6

The Unicast Reverse Path Forwarding(uRPF) for IPv6 feature mitigates problems caused by malformed or forged (spoofed) IPv6 source addresses that pass through an IPv6 device.

- Finding Feature Information, on page 31
- Prerequisites for Unicast Reverse Path Forwarding for IPv6, on page 31
- Information About Unicast Reverse Path Forwarding for IPv6, on page 32
- How to Configure Unicast Reverse Path Forwarding for IPv6, on page 32
- Configuration Examples for Unicast Reverse Path Forwarding for IPv6, on page 34
- Additional References, on page 34
- Feature Information for Unicast Reverse Path Forwarding for IPv6, on page 35

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Prerequisites for Unicast Reverse Path Forwarding for IPv6

- Enable Cisco Express Forwarding switching or distributed Cisco Express Forwarding switching in the
 device. There is no need to configure the input interface for Cisco Express Forwarding switching. As
 long as Cisco Express Forwarding is running on the device, individual interfaces can be configured with
 other switching modes.
- Cisco Express Forwarding must be configured globally in the device. uRPF will not work without Cisco Express Forwarding.
- uRPF should not be used on interfaces that are internal to the network. Internal interfaces are likely to have routing asymmetry; this means that there are multiple routes to the source of a packet. uRPF should be applied only where there is natural or configured symmetry.

For example, devices at the edge of the network of an ISP are more likely to have symmetrical reverse paths than devices that are in the core of the ISP network. Devices that are in the core of the ISP network have no guarantee that the best forwarding path out of the device will be the path selected for packets returning to the device. Therefore, we do not recommend that you apply uRPF where there is a chance of asymmetric routing. Place uRPF only at the edge of a network or, for an ISP, at the customer edge of the network.

Information About Unicast Reverse Path Forwarding for IPv6

Unicast Reverse Path Forwarding

Use the Unicast Reverse Path Forwarding for IPv6 feature to mitigate problems caused by malformed or spoofed IPv6 source addresses that pass through an IPv6 device. Malformed or forged source addresses can indicate denial-of-service (DoS) attacks based on source IPv6 address spoofing.

When uRPF is enabled on an interface, the device examines all packets received on that interface. The device verifies that the source address appears in the routing table and matches the interface on which the packet was received. This "look backward" ability is available only when Cisco Express Forwarding is enabled on the device; this is because the lookup relies on the presence of the Forwarding Information Bases (FIBs). Cisco Express Forwarding generates the FIB as part of its operation.



Note

uRPF is an input function and is applied only on the input interface of a device at the upstream end of a connection.



Note

With uRPF, all equal-cost "best" return paths are considered valid. uRPF works in cases where multiple return paths exist, provided that each path is equal to the others in terms of the routing cost (number of hops, weights, and so on) and as long as the route is in the FIB.

How to Configure Unicast Reverse Path Forwarding for IPv6

Configuring Unicast RPF

Before you begin

To use uRPF, enable Cisco Express Forwarding switching or distributed Cisco Express Forwarding switching in the device. There is no need to configure the input interface for Cisco Express Forwarding switching. As long as Cisco Express Forwarding is running on the device, individual interfaces can be configured with other switching modes.



Note

Cisco Express Forwarding must be configured globally in the device. uRPF does not work without Cisco Express Forwarding.



Note

uRPF should not be used on interfaces that are internal to the network. Internal interfaces are likely to have routing asymmetry, meaning that there are multiple routes to the source of a packet. uRPF should be applied only where there is natural or configured symmetry.

For example, devices at the edge of the network of an ISP are more likely to have symmetrical reverse paths than devices that are in the core of the ISP network. Devices that are in the core of the ISP network have no guarantee that the best forwarding path out of the device will be the path selected for packets returning to the device. Therefore, we do not recommend that you apply uRPF where there is a chance of asymmetric routing. It is simplest to place uRPF only at the edge of a network or, for an ISP, at the customer edge of the network.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- 4. ipv6 verify unicast source reachable-via {rx | any} [allow-default]

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type number	Specifies an interface type and number, and places the
	Example:	device in interface configuration mode.
	Device(config)# interface GigabitEthernet 0/0	
Step 4	ipv6 verify unicast source reachable-via {rx any} [allow-default]	Verifies that a source address exists in the FIB table and enables uRPF.
	Example:	"rx" is for strict mode and "any" is for loose mode.
	Device(config-if)# ipv6 verify unicast source reachable-via any	

Configuration Examples for Unicast Reverse Path Forwarding for IPv6

Example: Configuring Unicast Reverse Path Forwarding for IPv6

Additional References

Related Documents

Related Topic	Document Title
Cisco Express Forwarding for IPv6	Implementing IPv6 Addressing and Basic Connectivity Guide, IPv6 Configuration Guide
Cisco IOS voice configuration	Cisco IOS Voice Configuration Library
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands, including voice commands	Cisco IOS IPv6 Command Reference
Cisco Unified Border Element configuration	Cisco Unified Border Element Configuration Guide
SIP Configuration Guide	SIP Configuration Guide
Troubleshooting and debugging guides	Cisco IOS Debug Command Reference
	Troubleshooting and Debugging VoIP Call Basics

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:
	http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for Unicast Reverse Path Forwarding for IPv6

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 8: Feature Information for Unicast Reverse Path Forwarding for IPv6

Feature Name	Releases	Feature Information
Unicast Reverse Path Forwarding for IPv6		Use the uRPF feature to mitigate problems caused by malformed or spoofed IPv6 source addresses that pass through an IPv6 device. Malformed or forged source addresses can indicate DoS attacks based on source IPv6 address spoofing. The following commands were introduced or modified: ipv6 verify unicast source reachable-via, show ipv6 traffic.

Feature Information for Unicast Reverse Path Forwarding for IPv6



IPv6 Services: AAAA DNS Lookups over an IPv4 Transport

IPv6 basic connectivity can be enhanced by configuring support for AAAA record types in the DNS name-to-address and address-to-name lookup processes.

- Finding Feature Information, on page 37
- Information About IPv6 Services: AAAA DNS Lookups over an IPv4 Transport, on page 37
- Additional References for IPv6 Services: AAAA DNS Lookups, on page 38
- Feature Information for IPv6 Services: AAAA DNS Lookups over an IPv4 Transport, on page 39

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 Services: AAAA DNS Lookups over an IPv4 Transport

DNS for IPv6

IPv6 supports DNS record types that are supported in the DNS name-to-address and address-to-name lookup processes. The DNS record types support IPv6 addresses. IPv6 also supports the reverse mapping of IPv6 addresses to DNS names.

The table below lists the IPv6 DNS record types.

Table 9: IPv6 DNS Record Types

Record Type	Description	Format
AAAA	Maps a hostname to an IPv6 address. (Equivalent to an A record in IPv4.)	www.abc.test AAAA 3FFE:YYYY:C18:1::2
PTR	Maps an IPv6 address to a hostname. (Equivalent to a PTR record in IPv4.)	2.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.1.0.0.0.8.1.c.0.y.y.y.y.e.f.f.3.ip6.int PTR www.abc.test
	Note Cisco software supports resolution of PTR records for the IP6.INT domain.	

Additional References for IPv6 Services: AAAA DNS Lookups

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
IPv4 services configuration	IP Application Services Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
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Technical Assistance

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Feature Information for IPv6 Services: AAAA DNS Lookups over an IPv4 Transport

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 10: Feature Information for IPv6 Services: AAAA DNS Lookups over an IPv4 Transport

Feature Name	Releases	Feature Information
IPv6 Services: AAAA DNS Lookups over an IPv4 Transport	12.2(2)T 12.2(25)SEA 12.2(25)SG 12.2(33)SRA 12.2(17a)SX1 15.0(2)SG 15.3(1)S Cisco IOS XE Release 2.1 3.2.0SG	IPv6 basic connectivity can be enhanced by configuring support for AAAA record types in the DNS name-to-address and address-to-name lookup processes. No commands were introduced or modified.

Feature Information for IPv6 Services: AAAA DNS Lookups over an IPv4 Transport



IPv6 MTU Path Discovery

IPv6 MTU Path Discovery allows a host to dynamically discover and adjust to differences in the maximum transmission unit (MTU) size of every link along a given data path.

- Finding Feature Information, on page 41
- Information About IPv6 MTU Path Discovery, on page 41
- How to Configure IPv6 MTU Path Discovery, on page 43
- Configuration Examples for IPv6 MTU Path Discovery, on page 44
- Additional References, on page 44
- Feature Information for IPv6 MTU Path Discovery, on page 45

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 MTU Path Discovery

IPv6 MTU Path Discovery

As in IPv4, path MTU discovery in IPv6 allows a host to dynamically discover and adjust to differences in the MTU size of every link along a given data path. In IPv6, however, fragmentation is handled by the source of a packet when the path MTU of one link along a given data path is not large enough to accommodate the size of the packets. Having IPv6 hosts handle packet fragmentation saves IPv6 device processing resources and helps IPv6 networks run more efficiently.



Note

In IPv6, the minimum link MTU is 1280 octets. We recommend using an MTU value of 1500 octets for IPv6 links.

With IPv6 path MTU discovery, a device originating IPv6 traffic has an MTU cache that contains MTU values received in ICMPv6 "toobig" messages. In order to prevent an attacker from filling the MTU cache, the device keeps track of the destinations to which it has originated (sent) traffic, and only accepts toobig ICMPv6 messages that have an inner destination matching one of these tracked destinations.

If a malicious device can learn to which destination the device is originating traffic, it could still send a toobig ICMPv6 message to the device for this destination, even if the attacker is not on the path to this destination, and succeeds in forcing his entry into the MTU cache. The device then starts fragmenting traffic to this destination, which significantly affects device performance.

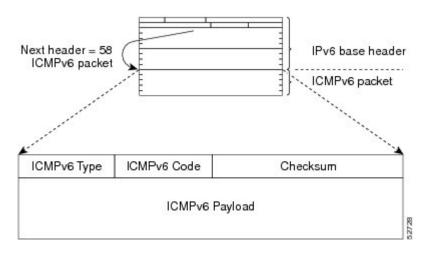
Enabling flow-label marking for locally generated traffic can mitigate this attack. Originated packets are marked with a flow label (which is randomly generated and changed every minute), and toobig messages received are checked against the values sent. Unless an attacker can snoop traffic, the attacker will not know which flow label to use, and its toobig message will be dropped.

ICMP for IPv6

Internet Control Message Protocol (ICMP) in IPv6 functions the same as ICMP in IPv4. ICMP generates error messages, such as ICMP destination unreachable messages, and informational messages, such as ICMP echo request and reply messages. Additionally, ICMP packets in IPv6 are used in the IPv6 neighbor discovery process, path MTU discovery, and the Multicast Listener Discovery (MLD) protocol for IPv6. MLD is used by IPv6 devices to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. MLD is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4.

A value of 58 in the Next Header field of the basic IPv6 packet header identifies an IPv6 ICMP packet. ICMP packets in IPv6 are like a transport-layer packet in the sense that the ICMP packet follows all the extension headers and is the last piece of information in the IPv6 packet. Within IPv6 ICMP packets, the ICMPv6 Type and ICMPv6 Code fields identify IPv6 ICMP packet specifics, such as the ICMP message type. The value in the Checksum field is derived (computed by the sender and checked by the receiver) from the fields in the IPv6 ICMP packet and the IPv6 pseudoheader. The ICMPv6 Data field contains error or diagnostic information relevant to IP packet processing. The figure below shows the IPv6 ICMP packet header format.

Figure 9: IPv6 ICMP Packet Header Format



How to Configure IPv6 MTU Path Discovery

Enabling Flow-Label Marking in Packets that Originate from the Device

This feature allows the device to track destinations to which the device has sent packets that are 1280 bytes or larger.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- 3. ipv6 flowset
- 4. exit
- 5. clear ipv6 mtu

DETAILED STEPS

	Command or Action	Purpose	
Step 1	enable	Enables privileged EXEC mode.	
	Example:	• Enter your password if prompted.	
	Device> enable		
Step 2	configure terminal	Enters global configuration mode.	
	Example:		
	Device# configure terminal		
Step 3	ipv6 flowset	Configures flow-label marking in 1280-byte or larger	
	Example:	packets sent by the device.	
	Device(config)# ipv6 flowset		
Step 4	exit	Exits global configuration mode, and places the device in	
	Example:	privileged EXEC mode.	
	Device(config)# exit		
Step 5	clear ipv6 mtu	Clears the MTU cache of messages.	
	Example:		
	Device# clear ipv6 mtu		

Configuration Examples for IPv6 MTU Path Discovery

Example: Displaying IPv6 Interface Statistics

In the following example, the **show ipv6 interface** command is used to verify that IPv6 addresses are configured correctly for FastEthernet interface 1/0. Information may also be displayed about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages, stateless autoconfiguration, and MTU size.

Device# show ipv6 interface fastethernet 1/0

```
Ethernet0 is up, line protocol is up
 IPv6 is stalled, link-local address is FE80::1
  Global unicast address(es):
    2001:DB8:2000::1, subnet is 2001:DB8:2000::/64
   2001:DB8:3000::1, subnet is 2001:DB8:3000::/64
  Joined group address(es):
   FF02::1
   FF02::2
   FF02::1:FF00:1
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND advertised reachable time is 0 milliseconds
 ND advertised retransmit interval is 0 milliseconds
  ND router advertisements are sent every 200 seconds
  ND router advertisements live for 1800 seconds
  Hosts use stateless autoconfig for addresses.
```

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 MTU Path Discovery

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 11: Feature Information for IPv6 MTU Path Discovery

Feature Name	Releases	Feature Information
IPv6 MTU Path Discovery	12.2(2)T	Path MTU discovery in IPv6 allows
	12.2(17a)SX1	a host to dynamically discover and adjust to differences in the MTU
	12.2(25)SEA	size of every link along a given data
	12.2(25)SG	path.
	12.2(33)SRA	The following commands were introduced or modified: clear ipv6
	15.0(2)SG	mtu, ipv6 flowset.
	Cisco IOS XE Release 2.1	
	3.2.0SG	
I .		1



ICMP for IPv6

ICMP in IPv6 functions the same as ICMP in IPv4. ICMP for IPv6 generates error messages, such as ICMP destination unreachable messages, and informational messages, such as ICMP echo request and reply messages.

- Finding Feature Information, on page 47
- Information About ICMP for IPv6, on page 47
- Additional References for IPv6 Neighbor Discovery Multicast Suppress, on page 51
- Feature Information for ICMP for IPv6, on page 52

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About ICMP for IPv6

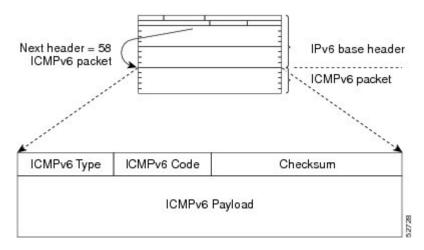
ICMP for IPv6

Internet Control Message Protocol (ICMP) in IPv6 functions the same as ICMP in IPv4. ICMP generates error messages, such as ICMP destination unreachable messages, and informational messages, such as ICMP echo request and reply messages. Additionally, ICMP packets in IPv6 are used in the IPv6 neighbor discovery process, path MTU discovery, and the Multicast Listener Discovery (MLD) protocol for IPv6. MLD is used by IPv6 devices to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. MLD is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4.

A value of 58 in the Next Header field of the basic IPv6 packet header identifies an IPv6 ICMP packet. ICMP packets in IPv6 are like a transport-layer packet in the sense that the ICMP packet follows all the extension headers and is the last piece of information in the IPv6 packet. Within IPv6 ICMP packets, the ICMPv6 Type and ICMPv6 Code fields identify IPv6 ICMP packet specifics, such as the ICMP message type. The value in the Checksum field is derived (computed by the sender and checked by the receiver) from the fields in the

IPv6 ICMP packet and the IPv6 pseudoheader. The ICMPv6 Data field contains error or diagnostic information relevant to IP packet processing. The figure below shows the IPv6 ICMP packet header format.

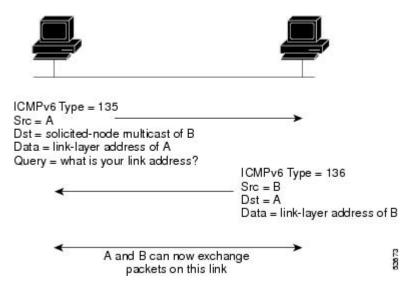
Figure 10: IPv6 ICMP Packet Header Format



IPv6 Neighbor Solicitation Message

A value of 135 in the Type field of the ICMP packet header identifies a neighbor solicitation message. Neighbor solicitation messages are sent on the local link when a node wants to determine the link-layer address of another node on the same local link (see the figure below). When a node wants to determine the link-layer address of another node, the source address in a neighbor solicitation message is the IPv6 address of the node sending the neighbor solicitation message. The destination address in the neighbor solicitation message is the solicited-node multicast address that corresponds to the IPv6 address of the destination node. The neighbor solicitation message also includes the link-layer address of the source node.

Figure 11: IPv6 Neighbor Discovery: Neighbor Solicitation Message



After receiving the neighbor solicitation message, the destination node replies by sending a neighbor advertisement message, which has a value of 136 in the Type field of the ICMP packet header, on the local link. The source address in the neighbor advertisement message is the IPv6 address of the node (more specifically, the IPv6 address of the node interface) sending the neighbor advertisement message. The destination

address in the neighbor advertisement message is the IPv6 address of the node that sent the neighbor solicitation message. The data portion of the neighbor advertisement message includes the link-layer address of the node sending the neighbor advertisement message.

After the source node receives the neighbor advertisement, the source node and destination node can communicate.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. When a node wants to verify the reachability of a neighbor, the destination address in a neighbor solicitation message is the unicast address of the neighbor.

Neighbor advertisement messages are also sent when there is a change in the link-layer address of a node on a local link. When there is such a change, the destination address for the neighbor advertisement is the all-nodes multicast address.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. Neighbor unreachability detection identifies the failure of a neighbor or the failure of the forward path to the neighbor, and is used for all paths between hosts and neighboring nodes (hosts or devices). Neighbor unreachability detection is performed for neighbors to which only unicast packets are being sent and is not performed for neighbors to which multicast packets are being sent.

A neighbor is considered reachable when a positive acknowledgment is returned from the neighbor (indicating that packets previously sent to the neighbor have been received and processed). A positive acknowledgment from an upper-layer protocol (such as TCP) indicates that a connection is making forward progress (reaching its destination) or the receipt of a neighbor advertisement message in response to a neighbor solicitation message. If packets are reaching the peer, they are also reaching the next-hop neighbor of the source. Therefore, forward progress is also a confirmation that the next-hop neighbor is reachable.

For destinations that are not on the local link, forward progress implies that the first-hop device is reachable. When acknowledgments from an upper-layer protocol are not available, a node probes the neighbor using unicast neighbor solicitation messages to verify that the forward path is still working.

The return of a solicited neighbor advertisement message from the neighbor is a positive acknowledgment that the forward path is still working (neighbor advertisement messages that have the solicited flag set to a value of 1 are sent only in response to a neighbor solicitation message). Unsolicited messages confirm only the one-way path from the source to the destination node; solicited neighbor advertisement messages indicate that a path is working in both directions.



Note

A neighbor advertisement message that has the solicited flag set to a value of 0 must not be considered as a positive acknowledgment that the forward path is still working.

Neighbor solicitation messages are also used in the stateless autoconfiguration process to verify the uniqueness of unicast IPv6 addresses before the addresses are assigned to an interface. Duplicate address detection is performed first on a new, link-local IPv6 address before the address is assigned to an interface (the new address remains in a tentative state while duplicate address detection is performed). Specifically, a node sends a neighbor solicitation message with an unspecified source address and a tentative link-local address in the body of the message. If another node is already using that address, the node returns a neighbor advertisement message that contains the tentative link-local address. If another node is simultaneously verifying the uniqueness of the same address, that node also returns a neighbor solicitation message. If no neighbor advertisement messages are received in response to the neighbor solicitation message and no neighbor solicitation messages are received from other nodes that are attempting to verify the same tentative address, the node that sent the original neighbor solicitation message considers the tentative link-local address to be unique and assigns the address to the interface.

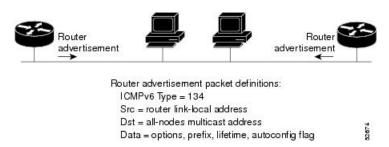
Every IPv6 unicast address (global or link-local) must be verified for uniqueness on the link; however, until the uniqueness of the link-local address is verified, duplicate address detection is not performed on any other IPv6 addresses associated with the link-local address. The Cisco implementation of duplicate address detection in the Cisco software does not verify the uniqueness of anycast or global addresses that are generated from 64-bit interface identifiers.

IPv6 Router Advertisement Message

Router advertisement (RA) messages, which have a value of 134 in the Type field of the ICMP packet header, are periodically sent out each configured interface of an IPv6 router. For stateless autoconfiguration to work properly, the advertised prefix length in RA messages must always be 64 bits.

The RA messages are sent to the all-nodes multicast address (see the figure below).

Figure 12: IPv6 Neighbor Discovery--RA Message



RA messages typically include the following information:

- One or more onlink IPv6 prefixes that nodes on the local link can use to automatically configure their IPv6 addresses
- Lifetime information for each prefix included in the advertisement
- Sets of flags that indicate the type of autoconfiguration (stateless or stateful) that can be completed
- Default router information (whether the router sending the advertisement should be used as a default router and, if so, the amount of time (in seconds) the router should be used as a default router)
- Additional information for hosts, such as the hop limit and MTU a host should use in packets that it originates

RAs are also sent in response to router solicitation messages.

The following RA message parameters can be configured:

- The time interval between periodic RA messages
- The "router lifetime" value, which indicates the usefulness of a router as the default router (for use by all nodes on a given link)
- The network prefixes in use on a given link
- The time interval between neighbor solicitation message retransmissions (on a given link)
- The amount of time a node considers a neighbor reachable (for use by all nodes on a given link)

The configured parameters are specific to an interface. The sending of RA messages (with default values) is automatically enabled on FDDI interfaces when the **ipv6 unicast-routing** command is configured. For other

interface types, the sending of RA messages must be manually configured by using the **no ipv6 nd ra suppress**command. The sending of RA messages can be disabled on individual interfaces by using the **ipv6 nd ra**suppress command.

Default Router Preferences for Traffic Engineering

Hosts discover and select default devices by listening to Router Advertisements (RAs). Typical default device selection mechanisms are suboptimal in certain cases, such as when traffic engineering is needed. For example, two devices on a link may provide equivalent but not equal-cost routing, and policy may dictate that one of the devices is preferred. Some examples are as follows:

- Multiple devices that route to distinct sets of prefixes—Redirects (sent by nonoptimal devices for a destination) mean that hosts can choose any device and the system will work. However, traffic patterns may mean that choosing one of the devices would lead to considerably fewer redirects.
- Accidentally deploying a new device—Deploying a new device before it has been fully configured could
 lead to hosts adopting the new device as a default device and traffic disappearing. Network managers
 may want to indicate that some devices are more preferred than others.
- Multihomed situations—Multihomed situations may become more common, because of multiple physical links and because of the use of tunneling for IPv6 transport. Some of the devices may not provide full default routing because they route only to the 6-to-4 prefix or they route only to a corporate intranet. These situations cannot be resolved with redirects, which operate only over a single link.

The default router preference (DRP) feature provides a basic preference metric (low, medium, or high) for default devices. The DRP of a default device is signaled in unused bits in RA messages. This extension is backward compatible, both for devices (setting the DRP bits) and hosts (interpreting the DRP bits). These bits are ignored by hosts that do not implement the DRP extension. Similarly, the values sent by devices that do not implement the DRP extension will be interpreted by hosts that do implement it as indicating a "medium" preference. DRPs need to be configured manually.

Additional References for IPv6 Neighbor Discovery Multicast Suppress

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

MIBs

MIB	MIBs Link
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Technical Assistance

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Feature Information for ICMP for IPv6

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Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 12: Feature Information for ICMP for IPv6

Feature Name	Releases	Feature Information
IPv6: ICMPv6	12.0(22)S	ICMP in IPv6 functions similarly
	12.2(2)T	to ICMP in IPv4. ICMP generates error messages, such as ICMP
	12.2(14)S	destination unreachable messages,
	12.2(17a)SX1	and informational messages, such as ICMP echo request and reply
	12.2(25)SG	messages.
	12.2(28)SB	No commands were introduced or
	12.2(33)SRA	modified.
	12.2(2)T	
	15.3(1)S	
	Cisco IOS XE Release 2.1	



IPv6 ICMP Rate Limiting

The IPv6 ICMP rate limiting feature implements a token bucket algorithm for limiting the rate at which IPv6 Internet Control Message Protocol (ICMP) error messages are sent out on the network.

- Finding Feature Information, on page 53
- Information About IPv6 ICMP Rate Limiting, on page 53
- How to Configure IPv6 ICMP Rate Limiting, on page 54
- Configuration Examples for IPv6 ICMP Rate Limiting, on page 55
- Additional References, on page 56
- Feature Information for IPv6 ICMP Rate Limiting, on page 57

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 ICMP Rate Limiting

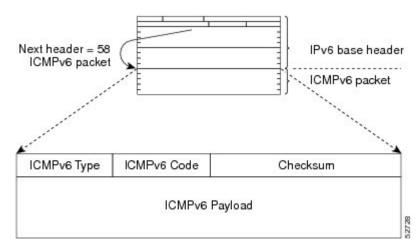
ICMP for IPv6

Internet Control Message Protocol (ICMP) in IPv6 functions the same as ICMP in IPv4. ICMP generates error messages, such as ICMP destination unreachable messages, and informational messages, such as ICMP echo request and reply messages. Additionally, ICMP packets in IPv6 are used in the IPv6 neighbor discovery process, path MTU discovery, and the Multicast Listener Discovery (MLD) protocol for IPv6. MLD is used by IPv6 devices to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. MLD is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4.

A value of 58 in the Next Header field of the basic IPv6 packet header identifies an IPv6 ICMP packet. ICMP packets in IPv6 are like a transport-layer packet in the sense that the ICMP packet follows all the extension headers and is the last piece of information in the IPv6 packet. Within IPv6 ICMP packets, the ICMPv6 Type

and ICMPv6 Code fields identify IPv6 ICMP packet specifics, such as the ICMP message type. The value in the Checksum field is derived (computed by the sender and checked by the receiver) from the fields in the IPv6 ICMP packet and the IPv6 pseudoheader. The ICMPv6 Data field contains error or diagnostic information relevant to IP packet processing. The figure below shows the IPv6 ICMP packet header format.

Figure 13: IPv6 ICMP Packet Header Format



IPv6 ICMP Rate Limiting

The IPv6 ICMP rate limiting feature implements a token bucket algorithm for limiting the rate at which IPv6 ICMP error messages are sent out on the network. The initial implementation of IPv6 ICMP rate limiting defined a fixed interval between error messages, but some applications such as traceroute often require replies to a group of requests sent in rapid succession. The fixed interval between error messages is not flexible enough to work with applications such as traceroute and can cause the application to fail.

Implementing a token bucket scheme allows a number of tokens--representing the ability to send one error message each--to be stored in a virtual bucket. The maximum number of tokens allowed in the bucket can be specified, and for every error message to be sent, one token is removed from the bucket. If a series of error messages is generated, error messages can be sent until the bucket is empty. When the bucket is empty of tokens, no IPv6 ICMP error messages are sent until a new token is placed in the bucket. The token bucket algorithm does not increase the average rate limiting time interval, and it is more flexible than the fixed time interval scheme.

How to Configure IPv6 ICMP Rate Limiting

Customizing IPv6 ICMP Rate Limiting

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. ipv6 icmp error-interval** *milliseconds* [*bucketsize*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	ipv6 icmp error-interval milliseconds [bucketsize] Example:	Customizes the interval and bucket size for IPv6 ICMP error messages.
	Device(config)# ipv6 icmp error-interval 50 20	

Configuration Examples for IPv6 ICMP Rate Limiting

Example: IPv6 ICMP Rate Limiting Configuration

The following example shows an interval of 50 milliseconds and a bucket size of 20 tokens being configured for IPv6 ICMP error messages:

ipv6 icmp error-interval 50 20

Example: Displaying Information About ICMP Rate-Limited Counters

In the following example, information about ICMP rate-limited counters is displayed:

```
Device# show ipv6 traffic
ICMP statistics:
 Rcvd: 188 input, 0 checksum errors, 0 too short
       0 unknown info type, 0 unknown error type
       unreach: 0 routing, 0 admin, 0 neighbor, 0 address, 0 port
       parameter: 0 error, 0 header, 0 option
        O hopcount expired, O reassembly timeout, O too big
       0 echo request, 0 echo reply
       O group query, O group report, O group reduce
       1 router solicit, 175 router advert, 0 redirects
       O neighbor solicit, 12 neighbor advert
  Sent: 7376 output, 56 rate-limited
       unreach: 0 routing, 15 admin, 0 neighbor, 0 address, 0 port
       parameter: 0 error, 0 header, 0 option
        O hopcount expired, O reassembly timeout, O too big
       15 echo request, 0 echo reply
        0 group query, 0 group report, 0 group reduce
```

0 router solicit, 7326 router advert, 0 redirects 2 neighbor solicit, 22 neighbor advert

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Title
IPv6 RFCs

MIBs

MIB	MIBs Link
	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 ICMP Rate Limiting

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 13: Feature Information for IPv6 ICMP Rate Limiting

Feature Name	Releases	Feature Information
IPv6 ICMP Rate Limiting	12.2(8)T 15.3(1)S Cisco IOS XE Release 2.1	The IPv6 ICMP Rate Limiting feature implements a token bucket algorithm for limiting the rate at which IPv6 ICMP error messages are sent out on the network. The following commands were
		introduced or modified: ipv6 icmp error-interval.

Feature Information for IPv6 ICMP Rate Limiting



ICMP for IPv6 Redirect

The IPv6 Redirect Messages feature enables a device to send Internet Control Message Protocol (ICMP) IPv6 neighbor redirect messages to inform hosts of better first-hop nodes (devices or hosts) on the path to a destination.

- Finding Feature Information, on page 59
- Information About ICMP for IPv6 Redirect, on page 59
- How to Display IPv6 Redirect Messages, on page 62
- Configuration Examples for ICMP for IPv6 Redirect, on page 63
- Additional References, on page 64
- Feature Information for ICMP for IPv6 Redirect, on page 65

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About ICMP for IPv6 Redirect

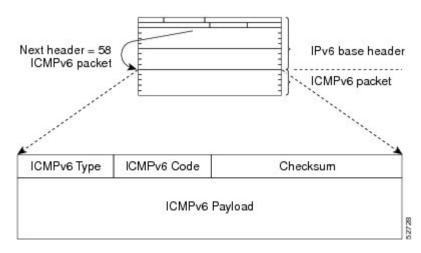
ICMP for IPv6

Internet Control Message Protocol (ICMP) in IPv6 functions the same as ICMP in IPv4. ICMP generates error messages, such as ICMP destination unreachable messages, and informational messages, such as ICMP echo request and reply messages. Additionally, ICMP packets in IPv6 are used in the IPv6 neighbor discovery process, path MTU discovery, and the Multicast Listener Discovery (MLD) protocol for IPv6. MLD is used by IPv6 devices to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. MLD is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4.

A value of 58 in the Next Header field of the basic IPv6 packet header identifies an IPv6 ICMP packet. ICMP packets in IPv6 are like a transport-layer packet in the sense that the ICMP packet follows all the extension

headers and is the last piece of information in the IPv6 packet. Within IPv6 ICMP packets, the ICMPv6 Type and ICMPv6 Code fields identify IPv6 ICMP packet specifics, such as the ICMP message type. The value in the Checksum field is derived (computed by the sender and checked by the receiver) from the fields in the IPv6 ICMP packet and the IPv6 pseudoheader. The ICMPv6 Data field contains error or diagnostic information relevant to IP packet processing. The figure below shows the IPv6 ICMP packet header format.

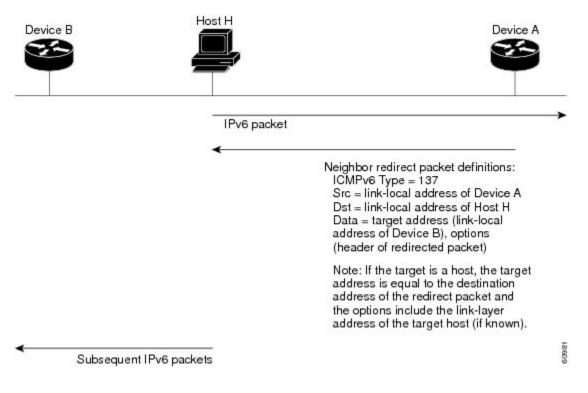
Figure 14: IPv6 ICMP Packet Header Format



IPv6 Neighbor Redirect Message

A value of 137 in the type field of the ICMP packet header identifies an IPv6 neighbor redirect message. Devices send neighbor redirect messages to inform hosts of better first-hop nodes on the path to a destination (see the figure below).

Figure 15: IPv6 Neighbor Discovery: Neighbor Redirect Message





Note

A device must be able to determine the link-local address for each of its neighboring devices in order to ensure that the target address (the final destination) in a redirect message identifies the neighbor device by its link-local address. For static routing, the address of the next-hop device should be specified using the link-local address of the device; for dynamic routing, all IPv6 routing protocols must exchange the link-local addresses of neighboring devices.

After forwarding a packet, a device should send a redirect message to the source of the packet under the following circumstances:

- The destination address of the packet is not a multicast address.
- The packet was not addressed to the device.
- The packet is about to be sent out the interface on which it was received.
- The device determines that a better first-hop node for the packet resides on the same link as the source of the packet.
- The source address of the packet is a global IPv6 address of a neighbor on the same link, or a link-local address.

Use the **ipv6 icmp error-interval** command to limit the rate at which the device generates all IPv6 ICMP error messages, including neighbor redirect messages, which ultimately reduces link-layer congestion.



Note

A device must not update its routing tables after receiving a neighbor redirect message, and hosts must not originate neighbor redirect messages.

How to Display IPv6 Redirect Messages

Displaying IPv6 Redirect Messages

SUMMARY STEPS

- 1. enable
- 2. show ipv6 interface [brief] [type number] [prefix]
- **3. show ipv6 route** [ipv6-address | ipv6-prefix/prefix-length | protocol | interface-type interface-number]
- 4. show ipv6 traffic
- **5. show hosts** [**vrf** *vrf*-name | **all** | *hostname* | **summary**]
- 6. enable
- 7. show running-config

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device# enable	
Step 2	show ipv6 interface [brief] [type number] [prefix]	Displays the usability status of interfaces configured for
	Example:	IPv6.
	Device# show ipv6 interface gigabitethernet 0/0/0	
Step 3	show ipv6 route [ipv6-address ipv6-prefix/prefix-length protocol interface-type interface-number]	(Optional) Displays the current contents of the IPv6 routing table.
	Example:	
	Device# show ipv6 route	
Step 4	show ipv6 traffic	(Optional) Displays statistics about IPv6 traffic.
	Example:	
	Device# show ipv6 traffic	

	Command or Action	Purpose
Step 5	show hosts [vrf vrf-name all hostname summary]	Displays the default domain name, the style of name lookup
	Example:	service, a list of name server hosts, and the cached list of hostnames and addresses.
	Device# show hosts	
Step 6	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 7	show running-config	Displays the current configuration running on the device.
	Example:	
	Device# show running-config	

Configuration Examples for ICMP for IPv6 Redirect

Example: Displaying IPv6 Interface Statistics

In the following example, the **show ipv6 interface** command is used to verify that IPv6 addresses are configured correctly for GigabitEthernet interface 0/0/0. Information is also displayed about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages, and stateless autoconfiguration.

Device# show ipv6 interface gigabitethernet 0/0/0

```
GigabitEthernet0/0/0 is up, line protocol is up
  IPv6 is stalled, link-local address is FE80::1
  Global unicast address(es):
    2001:DB8:2000::1, subnet is 2001:DB8:2000::/64
    2001:DB8:3000::1, subnet is 2001:DB8:3000::/64
  Joined group address(es):
   FF02::1
   FF02::2
   FF02::1:FF00:1
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND advertised reachable time is 0 milliseconds
  ND advertised retransmit interval is 0 milliseconds
  ND router advertisements are sent every 200 seconds
  ND router advertisements live for 1800 seconds
  Hosts use stateless autoconfig for addresses.
```

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
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Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for ICMP for IPv6 Redirect

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 14: Feature Information for ICMPv for IPv6 Redirect

Feature Name	Releases	Feature Information
IPv6: ICMPv6 Redirect	12.0(22)S	The IPv6 Redirect Messages feature
	12.2(4)T	enables a device to send ICMP IPv6 neighbor redirect messages to
	12.2(14)S	inform hosts of better first-hop
	12.2(17a)SX1	nodes on the path to a destination.
	12.2(25)SG	The following commands were introduced or modified: show ipv6
	12.2(28)SB	interface, show ipv6 neighbors,
	12.2(33)SRA	show ipv6 route, show ipv6 traffic.
	15.3(1)S	V- W
	Cisco IOS XE Release 2.1	

Feature Information for ICMP for IPv6 Redirect



IPv6 Neighbor Discovery

The IPv6 neighbor discovery process uses Internet Control Message Protocol (ICMP) messages and solicited-node multicast addresses to determine the link-layer address of a neighbor on the same network (local link), verify the reachability of a neighbor, and track neighboring devices.

- Finding Feature Information, on page 67
- Information About IPv6 Neighbor Discovery, on page 67
- How to Configure IPv6 Neighbor Discovery, on page 72
- Configuration Examples for IPv6 Neighbor Discovery, on page 75
- Additional References, on page 76
- Feature Information for IPv6 Neighbor Discovery, on page 77

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

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Information About IPv6 Neighbor Discovery

IPv6 Neighbor Discovery

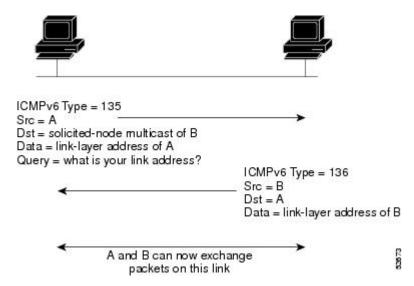
The IPv6 neighbor discovery process uses ICMP messages and solicited-node multicast addresses to determine the link-layer address of a neighbor on the same network (local link), verify the reachability of a neighbor, and track neighboring devices.

The IPv6 static cache entry for neighbor discovery feature allows static entries to be made in the IPv6 neighbor cache. Static routing requires an administrator to manually enter IPv6 addresses, subnet masks, gateways, and corresponding Media Access Control (MAC) addresses for each interface of each device into a table. Static routing enables more control but requires more work to maintain the table. The table must be updated each time routes are added or changed.

IPv6 Neighbor Solicitation Message

A value of 135 in the Type field of the ICMP packet header identifies a neighbor solicitation message. Neighbor solicitation messages are sent on the local link when a node wants to determine the link-layer address of another node on the same local link (see the figure below). When a node wants to determine the link-layer address of another node, the source address in a neighbor solicitation message is the IPv6 address of the node sending the neighbor solicitation message. The destination address in the neighbor solicitation message is the solicited-node multicast address that corresponds to the IPv6 address of the destination node. The neighbor solicitation message also includes the link-layer address of the source node.

Figure 16: IPv6 Neighbor Discovery: Neighbor Solicitation Message



After receiving the neighbor solicitation message, the destination node replies by sending a neighbor advertisement message, which has a value of 136 in the Type field of the ICMP packet header, on the local link. The source address in the neighbor advertisement message is the IPv6 address of the node (more specifically, the IPv6 address of the node interface) sending the neighbor advertisement message. The destination address in the neighbor advertisement message is the IPv6 address of the node that sent the neighbor solicitation message. The data portion of the neighbor advertisement message includes the link-layer address of the node sending the neighbor advertisement message.

After the source node receives the neighbor advertisement, the source node and destination node can communicate.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. When a node wants to verify the reachability of a neighbor, the destination address in a neighbor solicitation message is the unicast address of the neighbor.

Neighbor advertisement messages are also sent when there is a change in the link-layer address of a node on a local link. When there is such a change, the destination address for the neighbor advertisement is the all-nodes multicast address.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. Neighbor unreachability detection identifies the failure of a neighbor or the failure of the forward path to the neighbor, and is used for all paths between hosts and neighboring nodes (hosts or devices). Neighbor unreachability detection is performed for neighbors to which only unicast packets are being sent and is not performed for neighbors to which multicast packets are being sent.

A neighbor is considered reachable when a positive acknowledgment is returned from the neighbor (indicating that packets previously sent to the neighbor have been received and processed). A positive acknowledgment from an upper-layer protocol (such as TCP) indicates that a connection is making forward progress (reaching its destination) or the receipt of a neighbor advertisement message in response to a neighbor solicitation message. If packets are reaching the peer, they are also reaching the next-hop neighbor of the source. Therefore, forward progress is also a confirmation that the next-hop neighbor is reachable.

For destinations that are not on the local link, forward progress implies that the first-hop device is reachable. When acknowledgments from an upper-layer protocol are not available, a node probes the neighbor using unicast neighbor solicitation messages to verify that the forward path is still working.

The return of a solicited neighbor advertisement message from the neighbor is a positive acknowledgment that the forward path is still working (neighbor advertisement messages that have the solicited flag set to a value of 1 are sent only in response to a neighbor solicitation message). Unsolicited messages confirm only the one-way path from the source to the destination node; solicited neighbor advertisement messages indicate that a path is working in both directions.



Note

A neighbor advertisement message that has the solicited flag set to a value of 0 must not be considered as a positive acknowledgment that the forward path is still working.

Neighbor solicitation messages are also used in the stateless autoconfiguration process to verify the uniqueness of unicast IPv6 addresses before the addresses are assigned to an interface. Duplicate address detection is performed first on a new, link-local IPv6 address before the address is assigned to an interface (the new address remains in a tentative state while duplicate address detection is performed). Specifically, a node sends a neighbor solicitation message with an unspecified source address and a tentative link-local address in the body of the message. If another node is already using that address, the node returns a neighbor advertisement message that contains the tentative link-local address. If another node is simultaneously verifying the uniqueness of the same address, that node also returns a neighbor solicitation message. If no neighbor advertisement messages are received in response to the neighbor solicitation message and no neighbor solicitation messages are received from other nodes that are attempting to verify the same tentative address, the node that sent the original neighbor solicitation message considers the tentative link-local address to be unique and assigns the address to the interface.

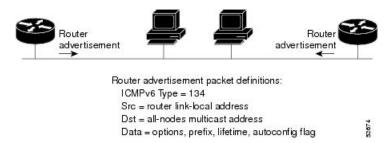
Every IPv6 unicast address (global or link-local) must be verified for uniqueness on the link; however, until the uniqueness of the link-local address is verified, duplicate address detection is not performed on any other IPv6 addresses associated with the link-local address. The Cisco implementation of duplicate address detection in the Cisco software does not verify the uniqueness of anycast or global addresses that are generated from 64-bit interface identifiers.

IPv6 Router Advertisement Message

Router advertisement (RA) messages, which have a value of 134 in the Type field of the ICMP packet header, are periodically sent out each configured interface of an IPv6 router. For stateless autoconfiguration to work properly, the advertised prefix length in RA messages must always be 64 bits.

The RA messages are sent to the all-nodes multicast address (see the figure below).

Figure 17: IPv6 Neighbor Discovery--RA Message



RA messages typically include the following information:

- One or more onlink IPv6 prefixes that nodes on the local link can use to automatically configure their IPv6 addresses
- Lifetime information for each prefix included in the advertisement
- · Sets of flags that indicate the type of autoconfiguration (stateless or stateful) that can be completed
- Default router information (whether the router sending the advertisement should be used as a default router and, if so, the amount of time (in seconds) the router should be used as a default router)
- Additional information for hosts, such as the hop limit and MTU a host should use in packets that it originates

RAs are also sent in response to router solicitation messages.

The following RA message parameters can be configured:

- The time interval between periodic RA messages
- The "router lifetime" value, which indicates the usefulness of a router as the default router (for use by all nodes on a given link)
- The network prefixes in use on a given link
- The time interval between neighbor solicitation message retransmissions (on a given link)
- The amount of time a node considers a neighbor reachable (for use by all nodes on a given link)

The configured parameters are specific to an interface. The sending of RA messages (with default values) is automatically enabled on FDDI interfaces when the **ipv6 unicast-routing** command is configured. For other interface types, the sending of RA messages must be manually configured by using the **no ipv6 nd ra suppress** command. The sending of RA messages can be disabled on individual interfaces by using the **ipv6 nd ra** suppress command.

Default Router Preferences for Traffic Engineering

Hosts discover and select default devices by listening to Router Advertisements (RAs). Typical default device selection mechanisms are suboptimal in certain cases, such as when traffic engineering is needed. For example, two devices on a link may provide equivalent but not equal-cost routing, and policy may dictate that one of the devices is preferred. Some examples are as follows:

Multiple devices that route to distinct sets of prefixes—Redirects (sent by nonoptimal devices for a
destination) mean that hosts can choose any device and the system will work. However, traffic patterns
may mean that choosing one of the devices would lead to considerably fewer redirects.

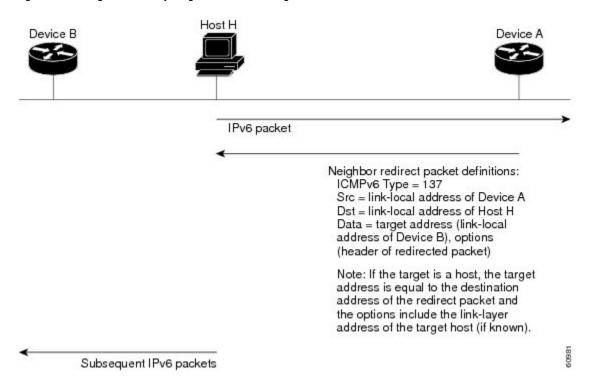
- Accidentally deploying a new device—Deploying a new device before it has been fully configured could lead to hosts adopting the new device as a default device and traffic disappearing. Network managers may want to indicate that some devices are more preferred than others.
- Multihomed situations—Multihomed situations may become more common, because of multiple physical links and because of the use of tunneling for IPv6 transport. Some of the devices may not provide full default routing because they route only to the 6-to-4 prefix or they route only to a corporate intranet. These situations cannot be resolved with redirects, which operate only over a single link.

The default router preference (DRP) feature provides a basic preference metric (low, medium, or high) for default devices. The DRP of a default device is signaled in unused bits in RA messages. This extension is backward compatible, both for devices (setting the DRP bits) and hosts (interpreting the DRP bits). These bits are ignored by hosts that do not implement the DRP extension. Similarly, the values sent by devices that do not implement the DRP extension will be interpreted by hosts that do implement it as indicating a "medium" preference. DRPs need to be configured manually.

IPv6 Neighbor Redirect Message

A value of 137 in the type field of the ICMP packet header identifies an IPv6 neighbor redirect message. Devices send neighbor redirect messages to inform hosts of better first-hop nodes on the path to a destination (see the figure below).

Figure 18: IPv6 Neighbor Discovery: Neighbor Redirect Message





Note

A device must be able to determine the link-local address for each of its neighboring devices in order to ensure that the target address (the final destination) in a redirect message identifies the neighbor device by its link-local address. For static routing, the address of the next-hop device should be specified using the link-local address of the device; for dynamic routing, all IPv6 routing protocols must exchange the link-local addresses of neighboring devices.

After forwarding a packet, a device should send a redirect message to the source of the packet under the following circumstances:

- The destination address of the packet is not a multicast address.
- The packet was not addressed to the device.
- The packet is about to be sent out the interface on which it was received.
- The device determines that a better first-hop node for the packet resides on the same link as the source of the packet.
- The source address of the packet is a global IPv6 address of a neighbor on the same link, or a link-local address.

Use the **ipv6 icmp error-interval** command to limit the rate at which the device generates all IPv6 ICMP error messages, including neighbor redirect messages, which ultimately reduces link-layer congestion.



Note

A device must not update its routing tables after receiving a neighbor redirect message, and hosts must not originate neighbor redirect messages.

How to Configure IPv6 Neighbor Discovery

Tuning the Parameters for IPv6 Neighbor Discovery

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3.** interface type number
- **4.** ipv6 nd nud retry base interval max-attempts
- 5. ipv6 nd cache expire expire-time-in-seconds [refresh]
- 6. ipv6 nd na glean

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.

	Command or Action	Purpose
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type number	Specifies an interface type and number, and places the
	Example:	device in interface configuration mode.
	Device(config) # interface GigabitEthernet 1/0/0	
Step 4	ipv6 nd nud retry base interval max-attempts	Configures the number of times NUD resends neighbor
	Example:	solicitations.
	Device(config-if)# ipv6 nd nud retry 1 1000 3	
Step 5	ipv6 nd cache expire expire-time-in-seconds [refresh]	Configures the length of time before an IPv6 ND cache
	Example:	entry expires.
	Device(config-if)# ipv6 nd cache expire 7200	
Step 6	ipv6 nd na glean	Configures ND to glean an entry from an unsolicited NA.
	Example:	
	Device(config-if)# ipv6 nd na glean	

Customizing IPv6 ICMP Rate Limiting

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. ipv6 icmp error-interval** *milliseconds* [*bucketsize*]

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	Enter your password if prompted.
	Device> enable	

	Command or Action	Purpose
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	ipv6 icmp error-interval milliseconds [bucketsize]	Customizes the interval and bucket size for IPv6 ICMP
	Example:	error messages.
	Device(config)# ipv6 icmp error-interval 50 20	

Displaying IPv6 Redirect Messages

SUMMARY STEPS

- 1. enable
- 2. show ipv6 interface [brief] [type number] [prefix]
- **3. show ipv6 route** [ipv6-address | ipv6-prefix/prefix-length | protocol | interface-type interface-number]
- 4. show ipv6 traffic
- **5. show hosts** [vrf vrf-name | all | hostname | summary]
- 6. enable
- 7. show running-config

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device# enable	
Step 2	show ipv6 interface [brief] [type number] [prefix]	Displays the usability status of interfaces configured for
	Example:	IPv6.
	Device# show ipv6 interface gigabitethernet 0/0/0	
Step 3	show ipv6 route [ipv6-address ipv6-prefix/prefix-length protocol interface-type interface-number]	(Optional) Displays the current contents of the IPv6 routing table.
	Example:	
	Device# show ipv6 route	
Step 4	show ipv6 traffic	(Optional) Displays statistics about IPv6 traffic.
	Example:	
	Device# show ipv6 traffic	

	Command or Action	Purpose
Step 5	show hosts [vrf vrf-name all hostname summary] Example:	Displays the default domain name, the style of name lookup service, a list of name server hosts, and the cached list of hostnames and addresses.
	Device# show hosts	
Step 6	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 7	show running-config	Displays the current configuration running on the device.
	Example:	
	Device# show running-config	

Configuration Examples for IPv6 Neighbor Discovery

Example: Customizing the Parameters for IPv6 Neighbor Discovery

In the following example, IPv6 ND NA gleaning is enabled and the IPv6 ND cache expiry is set to 7200 seconds (2 hours):

```
interface Port-channel189
no ip address
ipv6 address FC07::789:1:0:0:3/64
ipv6 nd nud retry 1 1000 3 1000
ipv6 nd na glean
ipv6 nd cache expire 7200
no ipv6 redirects
```

Example: IPv6 ICMP Rate Limiting Configuration

The following example shows an interval of 50 milliseconds and a bucket size of 20 tokens being configured for IPv6 ICMP error messages:

```
ipv6 icmp error-interval 50 20
```

Example: Displaying Information About ICMP Rate-Limited Counters

In the following example, information about ICMP rate-limited counters is displayed:

```
Device# show ipv6 traffic

ICMP statistics:

Rcvd: 188 input, 0 checksum errors, 0 too short
```

```
0 unknown info type, 0 unknown error type
      unreach: 0 routing, 0 admin, 0 neighbor, 0 address, 0 port
      parameter: 0 error, 0 header, 0 option
      O hopcount expired, O reassembly timeout, O too big
      0 echo request, 0 echo reply
      0 group query, 0 group report, 0 group reduce
      1 router solicit, 175 router advert, 0 redirects
      O neighbor solicit, 12 neighbor advert
Sent: 7376 output, 56 rate-limited
     unreach: 0 routing, 15 admin, 0 neighbor, 0 address, 0 port
     parameter: 0 error, 0 header, 0 option
      O hopcount expired, O reassembly timeout, O too big
      15 echo request, 0 echo reply
      0 group query, 0 group report, 0 group reduce
      O router solicit, 7326 router advert, O redirects
      2 neighbor solicit, 22 neighbor advert
```

Example: Displaying IPv6 Interface Statistics

In the following example, the **show ipv6 interface** command is used to verify that IPv6 addresses are configured correctly for FastEthernet interface 1/0. Information may also be displayed about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages, stateless autoconfiguration, and MTU size.

Device# show ipv6 interface fastethernet 1/0

```
Ethernet0 is up, line protocol is up
  IPv6 is stalled, link-local address is FE80::1
  Global unicast address(es):
    2001:DB8:2000::1, subnet is 2001:DB8:2000::/64
    2001:DB8:3000::1, subnet is 2001:DB8:3000::/64
  Joined group address(es):
   FF02::1
    FF02::2
   FF02::1:FF00:1
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND advertised reachable time is 0 milliseconds
  ND advertised retransmit interval is 0 milliseconds
  ND router advertisements are sent every 200 seconds
  ND router advertisements live for 1800 seconds
  Hosts use stateless autoconfig for addresses.
```

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide

Related Topic	Document Title
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
11 7	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
The Cisco Support and Documentation website provides online resources to download documentation, software, and tools. Use these resources to install and configure the software and to troubleshoot and resolve technical issues with Cisco products and technologies. Access to most tools on the Cisco Support and Documentation website requires a Cisco.com user ID and password.	

Feature Information for IPv6 Neighbor Discovery

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 15: Feature Information for IPv6 Neighbor Discovery

Feature Name	Releases	Feature Information
IPv6 Neighbor Discovery	12.0(22)S	The IPv6 neighbor discovery
	12.2(2)T	process uses ICMP messages and solicited-node multicast addresses
	12.2(14)S	to determine the link-layer address
	12.2(17a)SX1	of a neighbor on the same network (local link), verify the reachability
	12.2(25)SG	of a neighbor, and track
	12.2(28)SB	neighboring devices.
	12.2(33)SRA	The following commands were introduced or modified: ipv6 nd
	Cisco IOS XE Release 2.1	cache expire, ipv6 nd na glean,
	12.2(50)SY	ipv6 nd nud retry.
	15.0(1)SY	
	3.2.0SG	
IPv6: Neighbor Discovery	12.0(22)S	IPv6 neighbor discovery duplicate
Duplicate Address Detection	12.2(4)T	address detection is performed first on a new, link-local IPv6 address before the address is assigned to an
	12.2(17a)SX1	
	12.2(14)S	interface (the new address remains in a tentative state while duplicate
	12.2(25)SG	address detection is performed).
	12.2(28)SB	No commands were introduced or
	12.2(33)SRA	modified.
	12.2(50)SY	
	15.0(1)SY	
	15.1(1)SY	
	15.3(1)S	
	Cisco IOS XE Release 2.1	
IPv6 Neighbor Discovery Nonstop	12.2(33)SRE	The IPv6 Neighbor Discovery
Forwarding	15.0(1)S	Nonstop Forwarding feature provides IPv6 high availability
	15.0(1)SY	support.
	15.1(1)SY	No commands were introduced or modified.



IPv6 Neighbor Discovery Cache

The IPv6 neighbor discovery cache feature allows static entries to be made in the IPv6 neighbor cache.

The per-interface neighbor discovery cache limit function can be used to prevent any particular customer attached to an interface from overloading the neighbor discovery cache, whether intentionally or unintentionally.

- Finding Feature Information, on page 79
- Information About IPv6 Static Cache Entry for Neighbor Discovery, on page 79
- How to Configure IPv6 Neighbor Discovery Cache, on page 80
- Configuration Examples for IPv6 Neighbor Discovery Cache, on page 81
- Additional References, on page 82
- Feature Information for IPv6 Neighbor Discovery Cache, on page 83

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 Static Cache Entry for Neighbor Discovery

IPv6 Neighbor Discovery

The IPv6 neighbor discovery process uses ICMP messages and solicited-node multicast addresses to determine the link-layer address of a neighbor on the same network (local link), verify the reachability of a neighbor, and track neighboring devices.

The IPv6 static cache entry for neighbor discovery feature allows static entries to be made in the IPv6 neighbor cache. Static routing requires an administrator to manually enter IPv6 addresses, subnet masks, gateways, and corresponding Media Access Control (MAC) addresses for each interface of each device into a table. Static

routing enables more control but requires more work to maintain the table. The table must be updated each time routes are added or changed.

Per-Interface Neighbor Discovery Cache Limit

The number of entries in the Neighbor Discovery cache can be limited by interface. Once the limit is reached, no new entries are allowed. The per-interface Neighbor Discovery cache limit function can be used to prevent any particular customer attached to an interface from overloading the Neighbor Discovery cache, whether intentionally or unintentionally.

When this feature is enabled globally, a common per-interface cache size limit is configured on all interfaces on the device. When this feature is enabled per interface, a cache size limit is configured on the associated interface. The per-interface limit overrides any globally configured limit.

How to Configure IPv6 Neighbor Discovery Cache

Configuring a Neighbor Discovery Cache Limit on a Specified Interface

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- 4. ipv6 nd cache interface-limit size [log rate]

	Command or Action	Purpose	
Step 1	enable	Enables privileged EXEC mode.	
	Example:	• Enter your password if prompted.	
	Device> enable		
Step 2	configure terminal	Enters global configuration mode.	
	Example:		
	Device# configure terminal		
Step 3	interface type number	Specifies an interface type and number, and places the	
	Example:	device in interface configuration mode.	
	Device(config)# interface GigabitEthernet 1/0/0		
Step 4	ipv6 nd cache interface-limit size [log rate]	Configures a Neighbor Discovery cache limit on a specified	
	Example:	interface on the device.	

Command or Action	Purpose
Device(config-if)# ipv6 nd cache interface-limit 1	 Issuing this command overrides any configuration that may have been created by issuing the ipv6 nd cache interface-limit in global configuration mode.

Configuring a Neighbor Discovery Cache Limit on All Device Interfaces

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- 3. ipv6 nd cache interface-limit size [log rate]

DETAILED STEPS

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	ipv6 nd cache interface-limit size [log rate]	Configures a neighbor discovery cache limit on all interfaces
	Example:	on the device.
	Device(config)# ipv6 nd cache interface-limit 4	

Configuration Examples for IPv6 Neighbor Discovery Cache

Example: Configuring a Neighbor Discovery Cache Limit

Device# show ipv6 interface GigabitEthernet2/0/0

Interface GigabitEthernet2/0/0, entries 2, static 0, limit 4

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
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Feature Information for IPv6 Neighbor Discovery Cache

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 16: Feature Information for IPv6 Neighbor Discovery Cache

Feature Name	Releases	Feature Information
IPv6: Per-Interface Neighbor Discovery Cache Limit	15.1(1)SY 15.1(3)T	The per-interface neighbor discovery cache limit function can be used to prevent any particular
	Cisco IOS XE Release 2.6	customer attached to an interface from overloading the neighbor discovery cache, whether intentionally or unintentionally.
		The following commands were introduced or modified: ipv6 nd cache interface-limit, show ipv6 interface.
IPv6 Static Cache Entry for	12.2(8)T	The IPv6 static cache entry for
Neighbor Discovery	12.2(17)SX1	Neighbor Discovery feature allows static entries to be made in the IPv6
	12.2(25)SEA	neighbor cache.
	12.2(25)SG	The following commands were
	12.2(33)SRA	introduced or modified: ipv6 nd cache interface-limit, show ipv6
	15.3(1)S	interface.
	Cisco IOS XE Release 2.1	
	15.0(2)SG	
	3.2.0SG	

Feature Information for IPv6 Neighbor Discovery Cache



IPv6 Default Router Preference

The IPv6 default router preference feature provides a coarse preference metric (low, medium, or high) for default devices.

- Finding Feature Information, on page 85
- Information About IPv6 Default Router Preference, on page 85
- How to Configure IPv6 Default Router Preference, on page 86
- Configuration Examples for IPv6 Default Router Preference, on page 87
- Additional References, on page 88
- Feature Information for IPv6 Default Router Preference, on page 89

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 Default Router Preference

Default Router Preferences for Traffic Engineering

Hosts discover and select default devices by listening to Router Advertisements (RAs). Typical default device selection mechanisms are suboptimal in certain cases, such as when traffic engineering is needed. For example, two devices on a link may provide equivalent but not equal-cost routing, and policy may dictate that one of the devices is preferred. Some examples are as follows:

• Multiple devices that route to distinct sets of prefixes—Redirects (sent by nonoptimal devices for a destination) mean that hosts can choose any device and the system will work. However, traffic patterns may mean that choosing one of the devices would lead to considerably fewer redirects.

- Accidentally deploying a new device—Deploying a new device before it has been fully configured could
 lead to hosts adopting the new device as a default device and traffic disappearing. Network managers
 may want to indicate that some devices are more preferred than others.
- Multihomed situations—Multihomed situations may become more common, because of multiple physical links and because of the use of tunneling for IPv6 transport. Some of the devices may not provide full default routing because they route only to the 6-to-4 prefix or they route only to a corporate intranet. These situations cannot be resolved with redirects, which operate only over a single link.

The default router preference (DRP) feature provides a basic preference metric (low, medium, or high) for default devices. The DRP of a default device is signaled in unused bits in RA messages. This extension is backward compatible, both for devices (setting the DRP bits) and hosts (interpreting the DRP bits). These bits are ignored by hosts that do not implement the DRP extension. Similarly, the values sent by devices that do not implement the DRP extension will be interpreted by hosts that do implement it as indicating a "medium" preference. DRPs need to be configured manually.

How to Configure IPv6 Default Router Preference

Configuring the DRP Extension for Traffic Engineering

Perform this task to configure the DRP extension to RAs in order to signal the preference value of a default router.

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- 4. ipv6 nd router-preference {high | medium | low

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.
	Example:	• Enter your password if prompted.
	Router> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Router# configure terminal	
Step 3	interface type number	Specifies the interface type and number, and enters interface
	Example:	configuration mode.
	Router(config)# interface gigabitethernet 0/0/0	

	Command or Action	Purpose
Step 4	ipv6 nd router-preference {high medium low	Configures a DRP for a router on a specific interface
	Example:	
	Router(config-if)# ipv6 nd router-preference high	

Configuration Examples for IPv6 Default Router Preference

Example: IPv6 Default Router Preference

The following example displays the state of the DRP preference value as advertised by this device through an interface:

Device# show ipv6 interface gigabitethernet 0/1

```
GigabitEthernet0/1 is up, line protocol is up
 IPv6 is enabled, link-local address is FE80::130
 Description: Management network (dual stack)
 Global unicast address(es):
   FEC0:240:104:1000::130, subnet is FEC0:240:104:1000::/64
  Joined group address(es):
   FF02::1
   FF02::2
   FF02::1:FF00:130
 MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
 ND DAD is enabled, number of DAD attempts: 1
 ND reachable time is 30000 milliseconds
 ND advertised reachable time is 0 milliseconds
 ND advertised retransmit interval is 0 milliseconds
 ND router advertisements are sent every 200 seconds
 ND router advertisements live for 1800 seconds
 ND advertised default router preference is Low
  Hosts use stateless autoconfig for addresses.
```

The following example displays the state of the DRP preference value as advertised by other devices:

Device# show ipv6 routers

```
Router FE80::169 on GigabitEthernet0/1, last update 0 min
Hops 64, Lifetime 1800 sec, AddrFlag=0, OtherFlag=0, MTU=1500
Preference=Medium
Reachable time 0 msec, Retransmit time 0 msec
Prefix FEC0:240:104:1000::/64 onlink autoconfig
Valid lifetime 2592000, preferred lifetime 604800
```

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
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Technical Assistance

Description	Link
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Feature Information for IPv6 Default Router Preference

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 17: Feature Information for IPv6 Default Router Preference

Feature Name	Releases	Feature Information
IPv6 Default Router Preference	12.2(33)SRA	This feature provides a basic
	12.2(33)SXH	preference metric (low, medium, or high) for default devices.
	12.2(46)SE	In Cisco IOS XE Release 3.9S,
	12.2(46)SG	support was added for the Cisco
	12.4(2)T	ISR 4400 Series Routers.
	15.0M	In Cisco IOS XE Release 3.9S, support was added for the Cisco
	15.0(2)SG	CSR 1000V.
	3.2.0SG	The following commands were
	Cisco IOS XE Release 3.9S	introduced or modified: ipv6 nd router-preference, show ipv6 interface, show ipv6 router.
		interface, snow ipvo router.

Feature Information for IPv6 Default Router Preference



IPv6 Stateless Autoconfiguration

The IPv6 stateless autoconfiguration feature can be used to manage link, subnet, and site addressing changes.

- Finding Feature Information, on page 91
- Information About IPv6 Stateless Autoconfiguration, on page 91
- How to Configure IPv6 Stateless Autoconfiguration, on page 92
- Configuration Examples for IPv6 Stateless Autoconfiguration, on page 93
- Additional References, on page 94
- Feature Information for IPv6 Stateless Autoconfiguration, on page 95

Finding Feature Information

Your software release may not support all the features documented in this module. For the latest caveats and feature information, see Bug Search Tool and the release notes for your platform and software release. To find information about the features documented in this module, and to see a list of the releases in which each feature is supported, see the feature information table.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Information About IPv6 Stateless Autoconfiguration

IPv6 Stateless Autoconfiguration

All interfaces on IPv6 nodes must have a link-local address, which is usually automatically configured from the identifier for an interface and the link-local prefix FE80::/10. A link-local address enables a node to communicate with other nodes on the link and can be used to further configure the node.

Nodes can connect to a network and automatically generate global IPv6 addresses without the need for manual configuration or help of a server, such as a Dynamic Host Configuration Protocol (DHCP) server. With IPv6, a device on the link advertises any global prefixes in Router Advertisement (RA) messages, as well as its willingness to function as a default device for the link. RA messages are sent periodically and in response to device solicitation messages, which are sent by hosts at system startup.

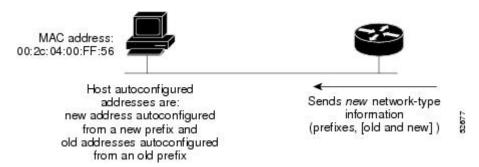
A node on the link can automatically configure global IPv6 addresses by appending its interface identifier (64 bits) to the prefixes (64 bits) included in the RA messages. The resulting 128-bit IPv6 addresses configured

by the node are then subjected to duplicate address detection to ensure their uniqueness on the link. If the prefixes advertised in the RA messages are globally unique, then the IPv6 addresses configured by the node are also guaranteed to be globally unique. Device solicitation messages, which have a value of 133 in the Type field of the ICMP packet header, are sent by hosts at system startup so that the host can immediately autoconfigure without needing to wait for the next scheduled RA message.

Simplified Network Renumbering for IPv6 Hosts

The strict aggregation of the global routing table requires that networks be renumbered when the service provider for the network is changed. When the stateless autoconfiguration functionality in IPv6 is used to renumber a network, the prefix from a new service provider is added to RA messages that are sent on the link. (The RA messages contain both the prefix from the old service provider and the prefix from the new service provider.) Nodes on the link automatically configure additional addresses by using the prefix from the new service provider. The nodes can then use the addresses created from the new prefix and the existing addresses created from the old prefix on the link. Configuration of the lifetime parameters associated with the old and new prefixes means that nodes on the link can make the transition to using only addresses created from the new prefix. During a transition period, the old prefix is removed from RA messages and only addresses that contain the new prefix are used on the link (the renumbering is complete) (see the figure below).

Figure 19: IPv6 Network Renumbering for Hosts Using Stateless Autoconfiguration



How to Configure IPv6 Stateless Autoconfiguration

Enabling IPv6 Stateless Autoconfiguration

SUMMARY STEPS

- 1. enable
- 2. configure terminal
- **3. interface** *type number*
- 4. ipv6 address autoconfig

	Command or Action	Purpose
Step 1	enable	Enables privileged EXEC mode.

	Command or Action	Purpose
	Example:	Enter your password if prompted.
	Device> enable	
Step 2	configure terminal	Enters global configuration mode.
	Example:	
	Device# configure terminal	
Step 3	interface type number	Specifies an interface type and number, and places the
	Example:	device in interface configuration mode.
	Device(config)# interface GigabitEthernet 0/0/0	
Step 4	ipv6 address autoconfig	Enables automatic configuration of IPv6 addresses using
	Example:	stateless autoconfiguration on an interface and enables IPv6 processing on the interface.
	Device(config-if)# ipv6 address autoconfig	processing on the interface.

Configuration Examples for IPv6 Stateless Autoconfiguration

Example: Displaying IPv6 Interface Statistics

In the following example, the **show ipv6 interface** command is used to verify that IPv6 addresses are configured correctly for GigabitEthernet interface 0/0/0. Information is also displayed about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages, and stateless autoconfiguration.

Device# show ipv6 interface gigabitethernet 0/0/0

```
GigabitEthernet0/0/0 is up, line protocol is up
 IPv6 is stalled, link-local address is FE80::1
 Global unicast address(es):
    2001:DB8:2000::1, subnet is 2001:DB8:2000::/64
    2001:DB8:3000::1, subnet is 2001:DB8:3000::/64
  Joined group address(es):
   FF02::1
   FF02::2
   FF02::1:FF00:1
 MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
 ICMP redirects are enabled
 ND DAD is enabled, number of DAD attempts: 1
 ND reachable time is 30000 milliseconds
 ND advertised reachable time is 0 milliseconds
  ND advertised retransmit interval is 0 milliseconds
 ND router advertisements are sent every 200 seconds
 ND router advertisements live for 1800 seconds
 Hosts use stateless autoconfig for addresses.
```

Additional References

Related Documents

Related Topic	Document Title
IPv6 addressing and connectivity	IPv6 Configuration Guide
Cisco IOS commands	Cisco IOS Master Commands List, All Releases
IPv6 commands	Cisco IOS IPv6 Command Reference
Cisco IOS IPv6 features	Cisco IOS IPv6 Feature Mapping

Standards and RFCs

Standard/RFC	Title
RFCs for IPv6	IPv6 RFCs

MIBs

MIB	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL: http://www.cisco.com/go/mibs

Technical Assistance

Description	Link
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Feature Information for IPv6 Stateless Autoconfiguration

The following table provides release information about the feature or features described in this module. This table lists only the software release that introduced support for a given feature in a given software release train. Unless noted otherwise, subsequent releases of that software release train also support that feature.

Use Cisco Feature Navigator to find information about platform support and Cisco software image support. To access Cisco Feature Navigator, go to www.cisco.com/go/cfn. An account on Cisco.com is not required.

Table 18: Feature Information for IPv6 Stateless Autoconfiguration

Feature Name	Releases	Feature Information
IPv6 Stateless Autoconfiguration	12.2(2)T	The IPv6 stateless
	12.2(17a)SX1	autoconfiguration feature can be used to manage link, subnet, and
	12.2(25)SEA site addressing changes.	1
	12.2(33)SRA	The following command was introduced or modified: ipv6 address autoconfig.
	12.2(25)SG	
	15.0(2)SG	
	15.3(1)S	
	Cisco IOS XE Release 2.1	
	3.2.0SG	

Feature Information for IPv6 Stateless Autoconfiguration



IPv6 RFCs

Standards and RFCs

RFCs	Title
RFC 1195	Use of OSI IS-IS for Routing in TCP/IP and Dual Environments
RFC 1267	A Border Gateway Protocol 3 (BGP-3)
RFC 1305	Network Time Protocol (Version 3) Specification, Implementation and Analysis
RFC 1583	OSPF version 2
RFC 1772	Application of the Border Gateway Protocol in the Internet
RFC 1886	DNS Extensions to Support IP version 6
RFC 1918	Address Allocation for Private Internets
RFC 1981	Path MTU Discovery for IP version 6
RFC 2080	RIPng for IPv6
RFC 2281	Cisco Hot Standby Router Protocol (HSRP)
RFC 2332	NBMA Next Hop Resolution Protocol (NHRP)
RFC 2373	IP Version 6 Addressing Architecture
RFC 2374	An Aggregatable Global Unicast Address Format
RFC 2375	IPv6 Multicast Address Assignments
RFC 2401	Security Architecture for the Internet Protocol
RFC 2402	IP Authentication Header
RFC 2404	The Use of Hash Message Authentication Code Federal Information Processing Standard 180-1 within Encapsulating Security Payload and Authentication Header
RFC 2406	IP Encapsulating Security Payload (ESP)

RFCs	Title
RFC 2407	The Internet Security Domain of Interpretation for ISAKMP
RFC 2408	Internet Security Association and Key Management Protocol
RFC 2409	Internet Key Exchange (IKE)
RFC 2427	Multiprotocol Interconnect over Frame Relay
RFC 2428	FTP Extensions for IPv6 and NATs
RFC 2460	Internet Protocol, Version 6 (IPv6) Specification
RFC 2461	Neighbor Discovery for IP Version 6 (IPv6)
RFC 2462	IPv6 Stateless Address Autoconfiguration
RFC 2463	Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification
RFC 2464	Transmission of IPv6 Packets over Ethernet
RFC 2467	Transmission of IPv6 Packets over FDDI
RFC 2472	IP Version 6 over PPP
RFC 2473	Generic Packet Tunneling in IPv6 Specification
RFC 2474	Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers
RFC 2475	An Architecture for Differentiated Services Framework
RFC 2492	IPv6 over ATM
RFC 2545	Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing
RFC 2590	Transmission of IPv6 Packets over Frame Relay Specification
RFC 2597	Assured Forwarding PHB
RFC 2598	An Expedited Forwarding PHB
RFC 2640	Internet Protocol, Version 6 Specification
RFC 2684	Multiprotocol Encapsulation over ATM Adaptation Layer 5
RFC 2697	A Single Rate Three Color Marker
RFC 2698	A Two Rate Three Color Marker
RFC 2710	Multicast Listener Discovery (MLD) for IPv6
RFC 2711	IPv6 Router Alert Option
RFC 2732	Format for Literal IPv6 Addresses in URLs

RFCs	Title
RFC 2765	Stateless IP/ICMP Translation Algorithm (SIIT)
RFC 2766	Network Address Translation-Protocol Translation (NAT-PT)
RFC 2858	Multiprotocol Extensions for BGP-4
RFC 2893	Transition Mechanisms for IPv6 Hosts and Routers
RFC 3056	Connection of IPv6 Domains via IPv4 Clouds
RFC 3068	An Anycast Prefix for 6to4 Relay Routers
RFC 3095	RObust Header Compression (ROHC): Framework and Four Profiles: RTP, UDP, ESP, and Uncompressed
RFC 3107	Carrying Label Information in BGP-4
RFC 3137	OSPF Stub Router Advertisement
RFC 3147	Generic Routing Encapsulation over CLNS
RFC 3152	Delegation of IP6.ARPA
RFC 3162	RADIUS and IPv6
RFC 3315	Dynamic Host Configuration Protocol for IPv6 (DHCPv6)
RFC 3319	Dynamic Host Configuration Protocol (DHCPv6) Options for Session Initiated Protocol (SIP) Servers
RFC 3392	Capabilities Advertisement with BGP-4
RFC 3414	User-based Security Model (USM) for version 3 of the Simple Network Management Protocol (SNMPv3)
RFC 3484	Default Address Selection for Internet Protocol version 6 (IPv6)
RFC 3513	Internet Protocol Version 6 (IPv6) Addressing Architecture
RFC 3576	Change of Authorization
RFC 3587	IPv6 Global Unicast Address Format
RFC 3590	Source Address Selection for the Multicast Listener Discovery (MLD) Protocol
RFC 3596	DNS Extensions to Support IP Version 6
RFC 3633	DHCP IPv6 Prefix Delegation
RFC 3646	DNS Configuration options for Dynamic Host Configuration Protocol for IPv6 (DHCPv6)
RFC 3697	IPv6 Flow Label Specification
RFC 3736	Stateless DHCP Service for IPv6

RFCs	Title
RFC 3756	IPv6 Neighbor Discovery (ND) Trust Models and Threats
RFC 3759	RObust Header Compression (ROHC): Terminology and Channel Mapping Examples
RFC 3775	Mobility Support in IPv6
RFC 3810	Multicast Listener Discovery Version 2 (MLDv2) for IPv6
RFC 3846	Mobile IPv4 Extension for Carrying Network Access Identifiers
RFC 3879	Deprecating Site Local Addresses
RFC 3898	Network Information Service (NIS) Configuration Options for Dynamic Host Configuration Protocol for IPv6 (DHCPv6)
RFC 3954	Cisco Systems NetFlow Services Export Version 9
RFC 3956	Embedding the Rendezvous Point (RP) Address in an IPv6 Multicast Address
RFC 3963	Network Mobility (NEMO) Basic Support Protocol
RFC 3971	SEcure Neighbor Discovery (SEND)
RFC 3972	Cryptographically Generated Addresses (CGA)
RFC 4007	IPv6 Scoped Address Architecture
RFC 4075	Simple Network Time Protocol (SNTP) Configuration Option for DHCPv6
RFC 4087	IP Tunnel MIB
RFC 4091	The Alternative Network Address Types (ANAT) Semantics for the Session Description Protocol (SDP) Grouping Framework
RFC 4092	Usage of the Session Description Protocol (SDP) Alternative Network Address Types (ANAT) Semantics in the Session Initiation Protocol (SIP)
RFC 4109	Algorithms for Internet Key Exchange version 1 (IKEv1)
RFC 4191	Default Router Preferences and More-Specific Routes
RFC 4193	Unique Local IPv6 Unicast Addresses
RFC 4214	Intra-Site Automatic Tunnel Addressing Protocol (ISATAP)
RFC 4242	Information Refresh Time Option for Dynamic Host Configuration Protocol for IPv6 (DHCPv6)
RFC 4282	The Network Access Identifier
RFC 4283	Mobile Node Identifier Option for Mobile IPv6
RFC 4285	Authentication Protocol for Mobile IPv6
RFC 4291	IP Version 6 Addressing Architecture

RFCs	Title
RFC 4292	IP Forwarding Table MIB
RFC 4293	Management Information Base for the Internet Protocol (IP)
RFC 4302	IP Authentication Header
RFC 4306	Internet Key Exchange (IKEv2) Protocol
RFC 4308	Cryptographic Suites for IPsec
RFC 4364	BGP MPLS/IP Virtual Private Networks (VPNs)
RFC 4382	MPLS/BGP Layer 3 Virtual Private Network (VPN) Management Information Base
RFC 4443	Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification
RFC 4552	Authentication/Confidentiality for OSPFv3
RFC 4594	Configuration Guidelines for DiffServ Service Classes
RFC 4601	Protocol Independent Multicast - Sparse Mode (PIM-SM): Protocol Specification
RFC 4610	Anycast-RP Using Protocol Independent Multicast (PIM)
RFC 4649	Dynamic Host Configuration Protocol for IPv6 (DHCPv6) Relay Agent Remote-ID Option
RFC 4659	BGP-MPLS IP Virtual Private Network (VPN) Extension for IPv6 VPN
RFC 4724	Graceful Restart Mechanism for BGP
RFC 4798	Connecting IPv6 Islands over IPv4 MPLS Using IPv6 Provider Edge Routers (6PE)
RFC 4818	RADIUS Delegated-IPv6-Prefix Attribute
RFC 4861	Neighbor Discovery for IP version 6 (IPv6)
RFC 4862	IPv6 Stateless Address Autoconfiguration
RFC 4884	Extended ICMP to Support Multi-Part Messages
RFC 4885	Network Mobility Support Terminology
RFC 4887	Network Mobility Home Network Models
RFC 5015	Bidirectional Protocol Independent Multicast (BIDIR-PIM)
RFC 5059	Bootstrap Router (BSR) Mechanism for Protocol Independent Multicast (PIM)
RFC 5072	IPv6 over PPP
RFC 5095	Deprecation of Type 0 Routing Headers in IPv6
RFC 5120	M-ISIS: Multi Topology (MT) Routing in Intermediate System to Intermediate Systems (IS-ISs)

RFCs	Title
RFC 5130	A Policy Control Mechanism in IS-IS Using Administrative Tags
RFC 5187	OSPFv3 Graceful Restart
RFC 5213	Proxy Mobile IPv6
RFC 5308	Routing IPv6 with IS-IS
RFC 5340	OSPF for IPv6
RFC 5460	DHCPv6 Bulk Leasequery
RFC 5643	Management Information Base for OSPFv3
RFC 5838	Support of Address Families in OSPFv3
RFC 5844	IPv4 Support for Proxy Mobile IPv6
RFC 5845	Generic Routing Encapsulation (GRE) Key Option for Proxy Mobile IPv6
RFC 5846	Binding Revocation for IPv6 Mobility
RFC 5881	Bidirectional Forwarding Detection (BFD) for IPv4 and IPv6 (Single Hop)
RFC 5905	Network Time Protocol Version 4: Protocol and Algorithms Specification
RFC 5969	IPv6 Rapid Deployment on IPv4 Infrastructures (6RD) Protocol Specification
RFC 6105	IPv6 Router Advertisement Guard
RFC 6620	FCFS SAVI: First-Come, First-Served Source Address Validation Improvement for Locally Assigned IPv6 Addresses